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Abstract:

The WS-BusinessActivity specification provides the definition of two Business Activity coordination types: AtomicOutcome or MixedOutcome, that are to be used with the extensible coordination framework described in the WS-Coordination specification. This specification also defines two specific Business Activity agreement coordination protocols for the Business Activity coordination types: BusinessAgreementWithParticipantCompletion, and BusinessAgreementWithCoordinatorCompletion. Developers can use these protocols when building applications that require consistent agreement on the outcome of long-running distributed activities.

Status:

This document was last revised or approved by the WS-TX TC on the above date. The level of approval is also listed above. Check the "Latest Approved Version" location noted above for possible later revisions of this document.

Technical Committee members should send comments on this specification to the Technical Committee's email list. Others should send comments to the Technical Committee by using the

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1 Introduction

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- 2 The current set of Web service specifications [WSDL] [SOAP 1.1] [SOAP 1.2] define protocols for Web
- 3 service interoperability. Web services increasingly tie together a number of participants forming large
- 4 distributed applications. The resulting activities may have complex structure and relationships.
- The WS-Coordination **[WSCOOR]** specification defines an extensible framework for defining coordination types.
- 7 This specification provides the definition of two Business Activity coordination types used to coordinate
- 8 activities that apply business logic to handle exceptions that occur during the execution of activities of a
- 9 business process. Actions are applied immediately and are permanent. Compensating actions may be
- invoked in the event of an error. WS-BusinessActivity defines protocols that enable existing business
- process and work flow systems to wrap their proprietary mechanisms and interoperate across trust
- boundaries and different vendor implementations.
- 13 To understand the protocols described in this specification, the following assumptions are made:
 - The reader is familiar with the WS-Coordination [WSCOOR] specification which defines the framework for the Business Activity coordination protocols.
 - The reader is familiar with WS-Addressing [WSADDR] and WS-Policy [WSPOLICY].
- 17 Business activities have the following characteristics:
 - A business activity may consume many resources over a long duration.
 - There may be a significant number of atomic transactions involved.
 - Individual tasks within a business activity can be seen prior to the completion of the business activity, their results may have an impact outside of the computer system.
 - Responding to a request may take a very long time. Human approval, assembly, manufacturing, or delivery may have to take place before a response can be sent.
 - In the case where a business exception requires an activity to be logically undone, abort is typically not sufficient. Exception handling mechanisms may require business logic, for example in the form of a compensation task, to reverse the effects of a previously completed task.
 - Participants in a business activity may be in different domains of trust where all trust relationships are established explicitly.
 - The Business Activity protocols defined in this specification have the following design points:
 - All state transitions are reliably recorded, including application state and coordination metadata.
 - All non-terminal notifications are acknowledged in the protocol to ensure a consistent view of state between the coordinator and participant. A coordinator or participant may solicit the status of its partner or retry sending notifications in order to achieve this.
 - Each notification is defined as an individual message. Transport level request/response retry and time out are not sufficient mechanisms to achieve end-to-end agreement coordination for longrunning activities.

1.1 Model

- Business Activity coordination protocols provide the following flexibility:
 - A business application may be partitioned into business activity scopes. A business activity scope
 is a business task consisting of a general-purpose computation carried out as a bounded set of
 operations on a collection of Web services that require a mutually agreed outcome. There may be
 any number of hierarchical nesting levels. Nested scopes:

- Allow a business application to select which child tasks are included in the overall outcome processing. For example, a business application might solicit an estimate from a number of suppliers and choose a quote or bid based on lowest-cost.
 - Allow a business application to catch an exception thrown by a child task, apply an exception handler, and continue processing even if something goes wrong. When a child completes its work, it may be associated with a compensation that is registered with the parent activity.
 - A participant task within a business activity may specify that it is leaving a business activity. This
 provides the ability to exit a business activity and allows business programs to delegate
 processing to other scopes. The participant list is dynamic and a participant may exit the protocol
 at any time without waiting for the outcome of the protocol.
 - The Business Activity coordination protocols allow a participant task within a business activity to specify its outcome directly without waiting for solicitation. Such a feature is generally useful when
 - A task fails so that the notification can be used by a business activity exception handler to modify the goals and drive processing in a timely manner.
 - The Business Activity coordination protocols allow participants in a coordinated business activity to perform "tentative" operations as a normal part of the activity. The result of such "tentative" operations may become visible before the activity is complete and may require business logic to run in the event that the operation needs to be compensated. Such a feature is critical when the joint work of a business activity requires many operations performed by independent services over a long period of time.

1.2 Composable Architecture

By using the XML [XML],SOAP [SOAP 1.1] [SOAP 1.2] and WSDL [WSDL] extensibility model, SOAP-based and WSDL-based specifications are designed to work together to define a rich Web services environment. As such, WS-BusinessActivity by itself does not define all features required for a complete solution. WS-BusinessActivity is a building block used with other specifications of Web services (e.g., WS-Coordination [WSCOOR], WS-Security [WSSec]) and application-specific protocols that are able to accommodate a wide variety of coordination protocols related to the coordination actions of distributed applications.

1.3 Terminology

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- The uppercase key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC2119 [RFC2119].
- 75 This specification uses an informal syntax to describe the XML grammar of the XML fragments below:
 - The syntax appears as an XML instance, but the values indicate the data types instead of values.
 - Element names ending in "..." (such as <element.../> or <element...>) indicate that elements/attributes irrelevant to the context are being omitted.
 - Attributed names ending in "..." (such as name=...) indicate that the values are specified below.
 - Grammar in bold has not been introduced earlier in the document, or is of particular interest in an example.
 - <!-- description --> is a placeholder for elements from some "other" namespace (like ##other in XSD).
 - Characters are appended to elements, attributes, and <!-- descriptions --> as follows: "?" (0 or 1), "*" (0 or more), "+" (1 or more). The characters "[" and "]" are used to indicate that contained items are to be treated as a group with respect to the "?", "*", or "+" characters.
 - The XML namespace prefixes (defined below) are used to indicate the namespace of the element being defined.

• Examples starting with <?xml contain enough information to conform to this specification; others examples are fragments and require additional information to be specified in order to conform.

1.4 Namespace

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The XML namespace **[XML-ns]** URI that MUST be used by implementations of this specification is:

http://docs.oasis-open.org/ws-tx/wsba/2006/06

1.4.1 Prefix Namespace

95 The following namespaces are used in this document:

Prefix	Namespace
wscoor	http://docs.oasis-open.org/ws-tx/wscoor/2006/06
wsba	http://docs.oasis-open.org/ws-tx/wsba/2006/06

1.5 XSD and WSDL Files

- 97 Dereferencing the XML namespace defined in section 1.4 will produce the Resource Directory
- 98 Description Language (RDDL) [RDDL] document that describes this namespace, including the XML
- 99 schema [XML-Schema1] [XML-Schema2] and WSDL [WSDL] declarations associated with this
- 100 specification.
- 101 SOAP bindings for the WSDL [WSDL], referenced in the RDDL [RDDL] document, MUST use
- "document" for the *style* attribute.
- There should be no inconsistencies found between any of the normative text within this specification, the
- normative outlines, the XML Schema definitions, and the WSDL descriptions, and so no general
- precedence rule is defined. If an inconsistency is observed then it should be reported as a comment on
- the specification as described in the "Status" section above.

1.6 Protocol Elements

- The protocol elements define various extensibility points that allow other child or attribute content.
- 109 Additional children and/or attributes MAY be added at the indicated extension points but MUST NOT
- 110 contradict the semantics of the parent and/or owner, respectively. If a receiver does not recognize an
- 111 extension, the receiver SHOULD ignore the extension.

1.7 Conformance

- An implementation is not conformant with this specification if it fails to satisfy one or more of the MUST or
- 114 REQUIRED level requirements defined herein. A SOAP Node MUST NOT use elements and attributes of
- the declared XML Namespace (listed on the title page) for this specification within SOAP Envelopes
- unless it is conformant with this specification.

1.8 Normative References

118	[RDDL]	Jonathan Borden, Tim Bray, eds. "Resource Directory Description Language
119		(RDDL) 2.0", http://www.openhealth.org/RDDL/20040118/rddl-20040118.html,
120		January 2004.
121	[RFC2119]	S. Bradner, "Key words for use in RFCs to Indicate Requirement Levels",
122		http://www.ietf.org/rfc/rfc2119.txt, IETF RFC 2119, March 1997.
123	[SOAP 1.1]	W3C Note, "SOAP: Simple Object Access Protocol 1.1,"
124		http://www.w3.org/TR/2000/NOTE-SOAP-20000508/, 08 May 2000.

125	[SOAP 1.2]	W3C Recommendation, "SOAP Version 1.2 Part 1: Messaging Framework
126	[30AF 1.2]	(Second Edition)", http://www.w3.org/TR/2007/REC-soap12-part1-20070427/,
127		April 2007.
128	[XML]	W3C Recommendation, "Extensible Markup Language (XML) 1.0 (Fourth
129	[*****-]	Edition),"http://www.w3.org/TR/2006/REC-xml-20060816, 16 August 2006.
130	[XML-ns]	W3C Recommendation, "Namespaces in XML 1.0 (Second Edition),"
131	[XIIIE 115]	http://www.w3.org/TR/2006/REC-xml-names-20060816, 16 August 2006.
132	[XML-Schema1]	W3C Recommendation, "XML Schema Part 1: Structures Second Edition,"
133	[742 000	http://www.w3.org/TR/2004/REC-xmlschema-1-20041028, 28 October 2004.
134	[XML-Schema2]	W3C Recommendation, "XML Schema Part 2: Datatypes Second Edition,"
135	[]	http://www.w3.org/TR/2004/REC-xmlschema-2-20041028, 28 October 2004.
136	[WSCOOR]	OASIS Standard, Web Services Coordination (WS-Coordination) 1.2, February
137	[oooo]	2009. http://docs.oasis-open.org/ws-tx/wstx-wscoor-1.2-spec-os.doc
138	[WSDL]	Web Services Description Language (WSDL) 1.1
139		"http://www.w3.org/TR/2001/NOTE-wsdl-20010315"
140	[WSADDR]	Web Services Addressing (WS-Addressing) 1.0, W3C Recommendation,
141	•	http://www.w3.org/2005/08/addressing
142	[WSPOLICY]	W3C Recommendation, Web Services Policy 1.5 – Framework (WS-Policy),
143		http://www.w3.org/TR/2007/REC-ws-policy-20070904/, September 2007.
144	[WSPOLICYATTA	
145		PolicyAttachment, http://www.w3.org/TR/2007/REC-ws-policy-attach-20070904/,
146		September 2007.
147	[WSSec]	OASIS Standard, March 2004, "Web Services Security 1.0: SOAP Message
148		Security 1.0 (WS-Security 2004), "http://docs.oasis-open.org/wss/2004/01/oasis-
149		200401-wss-soap-message-security-1.0.pdf
150		OASIS Standard, February 2006, Web Services Security: SOAP Message
151 152		Security 1.1 (WS-Security 2004), http://www.oasis-
152		open.org/committees/download.php/16790/wss-v1.1-spec-os- SOAPMessageSecurity.pdf.
154	[WSSecPolicy]	OASIS Standard, WS-SecurityPolicy 1.3, February 2009. http://docs.oasis-
154	[wssecrolicy]	open.org/ws-sx/ws-securitypolicy/v1.3/os/ws-securitypolicy-1.3-spec-os.doc
156	[WSSecConv]	OASIS Standard, WS-SecureConversation 1.4, February 2009. http://docs.oasis-
150	[44006000114]	open.org/ws-sx/ws-secureconversation/v1.4/os/ws-secureconversation-1.4-spec-
158		os.doc
159	[WSTrust]	OASIS Standard, WS-Trust 1.4, February 2009. http://docs.oasis-open.org/ws-
160	[]	sx/ws-trust/v1.4/os/ws-trust-1.4-spec-os.doc

2 Business Activity Context

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- 163 This section describes the Business Activity usage of WS-Coordination protocols.
- WS-BusinessActivity builds on WS-Coordination [WSCOOR], which defines an Activation service, a
- 165 Registration service, and a CoordinationContext type. Example message flows and a complete
- description of creating and registering for coordinated activities is found in WS-Coordination [WSCOOR].
- 167 The Business Activity coordination context is a CoordinationContext type with a coordination type defined
- in this specification. Business Activity application messages that propagate a coordination context MUST
- use a Business Activity coordination context. If these application messages use a SOAP binding, the
- 170 Business Activity coordination context MUST flow as a SOAP header in the message.
- WS-BusinessActivity adds the following semantics to the CreateCoordinationContext operation on the Activation service:
 - If the request includes the CurrentContext element, the target coordinator is interposed as a subordinate to the coordinator stipulated inside the CurrentContext element.
 - If the request does not include a CurrentContext element, the target coordinator creates a new activity and acts as the root.
- 177 A coordination context MAY have an Expires element. This element specifies the period, measured from
- the point in time at which the context was first created or received, after which a business activity MAY be
- terminated solely due to its length of operation. From that point forward, the coordinator MAY elect to
- unilaterally cancel or compensate the activity, as appropriate, so long as it has not made a close decision.
- Similarly, a participant MAY elect to exit the activity so long as it has not already decided to complete.
- 182 A coordination context MAY have additional elements for extensibility.

3 Coordination Types and Protocols

- Business Activities support two coordination types and two protocol types. Either protocol type MAY be used with either coordination type.
- One of the following two URIs MUST be used to specify a Business Activity CoordinationContext type:

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http://docs.oasis-open.org/ws-tx/wsba/2006/06/AtomicOutcome
http://docs.oasis-open.org/ws-tx/wsba/2006/06/MixedOutcome
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A coordinator for an AtomicOutcome coordination type MUST direct all participants either to close or to compensate. A coordinator for a MixedOutcome coordination type MUST direct all participants to an outcome but MAY direct each individual participant to close or compensate. All Business Activity coordinators MUST implement the AtomicOutcome coordination type. A Business Activity coordinator MAY implement the MixedOutcome coordination type.

The Coordination protocols for business activities are summarized below with names relative to the wsba base name:

- BusinessAgreementWithParticipantCompletion: A participant registers for this protocol with its coordinator, so that its coordinator can manage it. A participant knows when it has completed all work for a business activity.
- BusinessAgreementWithCoordinatorCompletion: A participant registers for this protocol with its coordinator, so that its coordinator can manage it. A participant relies on its coordinator to tell it when it has received all requests to perform work within the business activity.

3.1 Preconditions

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The correct operation of the protocols requires that a number of preconditions must be established prior to the processing:

- 1. The source SHOULD have knowledge of the destination's policies, if any, and the source SHOULD be capable of formulating messages that adhere to this policy.
- If a secure exchange of messages is required, then the source and destination MUST have appropriate security credentials (such as transport-level security credentials or security tokens) in order to protect messages.

3.2 BusinessAgreementWithParticipantCompletion Protocol

- The state diagram in Figure 1 illustrates the abstract behavior of the protocol between a coordinator and a
- 212 participant. The states in the Figure 1 reflect the view an individual participant or coordinator has of its
- state in the protocol at a given point in time. As messages take time to be delivered, the views of the
- 214 coordinator and a participant may temporarily differ. Omitted are details such as resending of messages
- or the exchange of error messages due to protocol error. Refer to Appendix B: State Tables for the
- 216 Agreement Protocols for a detailed description of this protocol.
- 217 Participants that register for this protocol MUST use the following protocol identifier:
- http://docs.oasis-open.org/ws-tx/wsba/2006/06/ParticipantCompletion

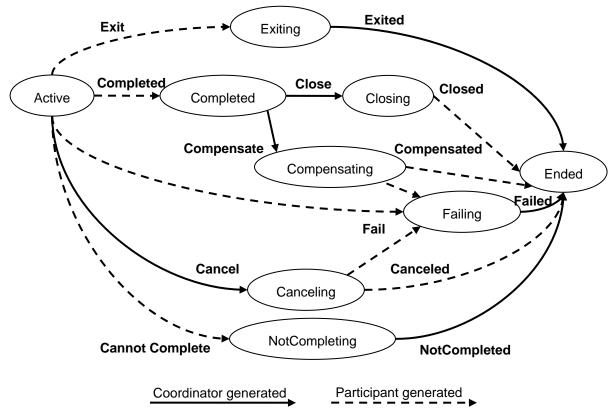


Figure 1: BusinessAgreementWithParticipantCompletion abstract state diagram

The coordinator accepts:

Completed

Upon receipt of this notification, the coordinator knows that the participant has completed all processing related to the protocol instance. For the next protocol message the coordinator MUST send a Close or Compensate notification to indicate the final outcome of the protocol instance. After sending the Completed notification, a participant MUST NOT participate in any further work under that activity.

Fail

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Upon receipt of this notification, the coordinator knows that the participant has failed during the Active, Canceling or Compensating states; the state of the work performed by the participant is undetermined. For the next protocol message the coordinator MUST send a Failed notification. This notification carries a QName defined in schema indicating the cause of the failure.

Compensated

After transmitting this notification, the participant SHOULD forget about the activity. Upon receipt of this notification, the coordinator knows that the participant has successfully compensated all processing related to the protocol instance; the coordinator SHOULD forget its state about that participant.

Closed

After transmitting this notification, the participant SHOULD forget about the activity. Upon receipt of this notification, the coordinator knows that the participant has finalized the protocol instance successfully; the coordinator SHOULD forget its state about that participant.

Canceled

After transmitting this notification, the participant SHOULD forget about the activity. Upon receipt of this notification, the coordinator knows that the participant has successfully canceled all processing related to the protocol instance; the coordinator SHOULD forget its state about that participant.

Exit

 Upon receipt of this notification, the coordinator knows that the participant will no longer participate in the business activity, and any pending work was discarded by the participant and any work performed by the participant related to the protocol instance was successfully canceled. For the next protocol message the coordinator MUST send an Exited notification. The Exit message MAY be sent by a participant only from the Active or Completing states.

CannotComplete

Upon receipt of this notification, the coordinator knows that the participant has determined that it cannot successfully complete all processing related to the protocol instance. Any pending work was discarded by the participant and any work performed by the participant related to the protocol instance was successfully canceled. For the next protocol message the coordinator MUST send a NotCompleted notification. After sending the CannotComplete notification, a participant MUST NOT participate in any further work under that activity. The CannotComplete message MAY be sent by a participant only from the Active state.

The participant accepts:

Close

Upon receipt of this notification, the participant knows the protocol instance is to be ended successfully. For the next protocol message the participant MUST send a Closed notification to end the protocol instance.

Cancel

Upon receipt of this notification, the participant knows that the work being done has to be canceled. For the next protocol message, the participant MUST send either a Canceled or Fail message. A Canceled message SHOULD be sent by the participant if the work is successfully canceled; this also ends the protocol instance. A Fail message SHOULD be sent by the participant if the work was not successfully canceled.

Compensate

Upon receipt of this notification, the participant knows that the work being done should be compensated. For the next protocol message the participant MUST send a Compensated or Fail notification. A Compensated message SHOULD be sent by the participant if the work is successfully compensated; this also ends the protocol instance. A Fail message SHOULD be sent by the participant if the work was not successfully compensated.

Failed

After transmitting this notification, the coordinator SHOULD forget about the participant. Upon receipt of this notification, the participant knows that the coordinator is aware of a failure and no further actions are required of the participant; the participant SHOULD forget the activity.

Exited

After transmitting this notification, the coordinator SHOULD forget about the participant. Upon receipt of this notification, the participant knows that the coordinator is aware the participant will no longer participate in the activity; the participant SHOULD forget the activity.

NotCompleted

After transmitting this notification, the coordinator SHOULD forget about the participant. Upon receipt of this notification, the participant knows that the coordinator is aware that the participant cannot complete all processing related to the protocol instance and that the participant will no longer participate in the activity; the participant SHOULD forget the activity.

Both the coordinator and participant accept:

GetStatus

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This message requests the current state of a coordinator or participant. In response the coordinator or participant returns a Status message containing a QName indicating which column of the state table [Appendix B: State Tables for the Agreement Protocols] the coordinator or participant is currently in. GetStatus never provokes a state change.

For example, a coordinator that is waiting for a participant to initiate the BusinessAgreementWithParticipantCompletion may use this message to confirm that the participant is in one of the expected states: wsba:Active or wsba:Completed. If the participant has forgotten the activity the Status response MUST be wsba:Ended.

Status

This message is received in response to a GetStatus request. The message includes a QName indicating the state of the coordinator or participant to which the request was sent. For example, if a participant is in the closing state as indicated by the state table, it would return wsba:Closing.

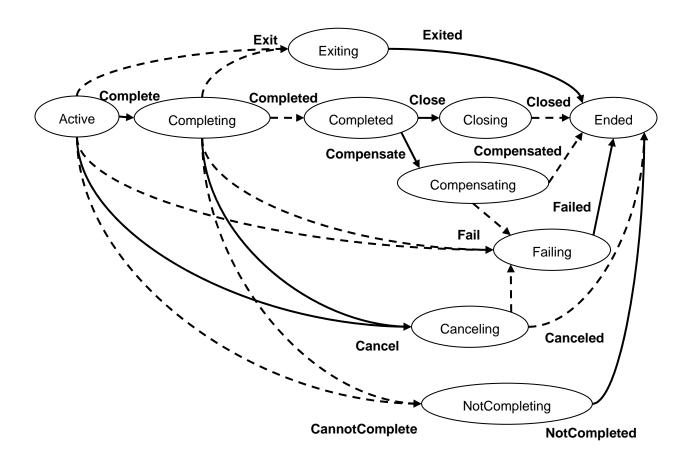
The coordinator may enter a condition in which it has sent a protocol message and it receives a protocol message from the participant that is consistent with the former state, not the current state. In this case, the coordinator MUST revert to the prior state, accept the notification from the participant, and continue the protocol from that point. If the participant detects this condition, it MUST discard the inconsistent protocol message from the coordinator.

A party MUST be prepared to receive duplicate notifications. If a duplicate message is received it MUST be treated as specified in the state tables [Appendix B: State Tables for the Agreement Protocols].

3.3 BusinessAgreementWithCoordinatorCompletion Protocol

- The BusinessAgreementWithCoordinatorCompletion protocol is the same as the
- 317 BusinessAgreementWithParticipantCompletion protocol, except that a participant relies on its coordinator 318 to tell it when it has received all requests to do work within the business activity.
- 319 Participants that register for this protocol MUST use the following protocol identifier:

320 http://docs.oasis-open.org/ws-tx/wsba/2006/06/CoordinatorCompletion



Coordinator generated Participant generated

Figure 2: BusinessAgreementWithCoordinatorCompletion abstract state diagram

The BusinessAgreementWithCoordinatorCompletion protocol redefines the following notifications in Section 3.2 above:

The coordinator accepts:

Fail

Upon receipt of this notification, the coordinator knows that the participant has failed during the Active, Canceling, Completing or Compensating states; the state of the work performed by the participant is undetermined. For the next protocol message the coordinator MUST send a Failed notification. This notification carries a QName defined in schema indicating the cause of the failure.

334 CannotComplete

Upon receipt of this notification, the coordinator knows that the participant has determined that it cannot successfully complete all processing related to the protocol instance. Any pending work was discarded by the participant and any work performed by the participant related to the protocol instance was successfully canceled. For the next protocol message the coordinator MUST send a NotCompleted notification. After sending the CannotComplete notification, a participant MUST NOT participate in any further work under that activity. The CannotComplete message MAY be sent by a participant only from the Active or Completing states.

342 In addition to the notifications in Section 3.2 above, the BusinessAgreementWithCoordinatorCompletion 343 protocol adds the following notification: 344 345 The participant accepts: Complete 346 347 Upon receipt of this notification the participant knows that it will receive no new requests for work within the business activity. The participant completes application processing and if successful 348 MUST transmit a Completed notification. If unsuccessful the participant MUST transmit an Exit, 349 350 Fail, or CannotComplete notification.

4 Policy Assertions

WS-Policy Framework **[WSPOLICY]** and WS-Policy Attachment **[WSPOLICYATTACH]** collectively define a framework, model and grammar for expressing the capabilities, requirements, and general characteristics of entities in an XML Web services-based system. To enable a Web service to describe Business Activity related capabilities and requirements of a service and its operations, this specification defines a pair of Business Agreement policy assertions that leverage the WS-Policy framework

357 **[WSPOLICY]**.

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4.1 Assertion Models

The Business Activity policy assertions are provided by a Web service to qualify the Business Activity related processing of messages associated with the particular operation to which the assertions are scoped. The Business Activity policy assertions indicate:

• Whether the sender of an input message MAY or MUST include an AtomicOutcome coordination context flowed with the message. The coordination type of such a context MUST be the following:

```
http://docs.oasis-open.org/ws-tx/wsba/2006/06/AtomicOutcome
```

 Whether the sender of an input message MAY or MUST include a MixedOutcome coordination context flowed with the message. The coordination type of such a context MUST be the following:

```
http://docs.oasis-open.org/ws-tx/wsba/2006/06/MixedOutcome
```

4.2 Normative Outlines

The normative outlines for the Business Activity policy assertions are:

```
<wsba:BAAtomicOutcomeAssertion [wsp:Optional="true"]? ... >
    ...
</wsba:BAAtomicOutcomeAssertion>
```

The following describes additional, normative constraints on the outline listed above:

/wsba:BAAtomicOutcomeAssertion

A policy assertion that specifies that the sender of an input message MUST include a coordination context for a Business Activity with AtomicOutcome coordination type flowed with the message. From the perspective of the requester, the target service that processes the activity MUST behave as if it had participated in the activity. For application messages that use a SOAP binding, the Business Activity coordination context MUST flow as a SOAP header in the message.

/wsba: BAAtomicOutcomeAssertion/@wsp:Optional="true"

Per WS-Policy [WSPOLICY], this is compact notation for two policy alternatives, one with and one without the assertion.

```
<wsba:BAMixedOutcomeAssertion [wsp:Optional="true"]? ... >
    ...
</wsba:BAMixedOutcomeAssertion>
```

The following describes additional, normative constraints on the outline listed above:

/wsba:BAMixedOutcomeAssertion

A policy assertion that specifies that the sender of an input message MUST include a coordination context for a Business Activity with MixedOutcome coordination type flowed with the message. From the perspective of the requester, the target service that processes the activity MUST behave as if it had participated in the activity. For application messages that use a SOAP

binding, the Business Activity coordination context MUST flow as a SOAP header in the message.

/wsba: BAMixedOutcomeAssertion/@wsp:Optional="true"

Per WS-Policy [WSPOLICY], this is compact notation for two policy alternatives, one with and one without the assertion.

Policy assertions defined in this specification MUST NOT include a wsp:Ignorable attribute with a value of "true".

4.3 Assertion Attachment

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- Because the Business Activity policy assertions indicate Business Activity related behavior for a single operation, the assertions have an Operation Policy Subject [WSPOLICYATTACH].
- WS-PolicyAttachment [WSPOLICYATTACH] defines two WSDL [WSDL] policy attachment points with an Operation Policy Subject:
 - wsdl:portType/wsdl:operation A policy expression containing a Business Activity policy assertion MUST NOT be attached to a wsdl:portType; the Business Activity policy assertions specify a concrete behavior whereas the wsdl:portType is an abstract construct.
 - wsdl:binding/wsdl:operation A policy expression containing a Business Activity policy assertion SHOULD be attached to a wsdl:binding.

4.4 Assertion Example

411 An example use of the Business Activity policy assertion follows:

```
412
      (01)
            <wsdl:definitions</pre>
413
      (02)
                 targetNamespace="hotel.example.com"
414
      (03)
                xmlns:tns="hotel.example.com"
415
      (04)
                xmlns:wsdl="http://schemas.xmlsoap.org/wsdl/"
416
      (05)
                xmlns:wsp="http://schemas.xmlsoap.org/ws/2004/09/policy"
417
      (06)
                xmlns:wsba="http://docs.oasis-open.org/ws-tx/wsba/2006/06"
418
      (07)
                xmlns:wsu="http://docs.oasis-open.org/wss/2004/01/oasis-200401-wss-
419
      wssecurity-utility-1.0.xsd" >
420
      (80)
              <wsp:Policy wsu:Id="BAAtomicPolicy" >
421
      (09)
                 <wsba:BAAtomicOutcomeAssertion/>
422
      (10)
                 <!-- omitted assertions -->
423
      (11)
              </wsp:Policy>
424
              <!-- omitted elements -->
      (12)
425
      (13)
              <wsdl:binding name="HotelBinding" type="tns:HotelPortType" >
426
                 <!-- omitted elements -->
      (14)
427
      (15)
                 <wsdl:operation name="ReserveRoom" >
428
      (16)
                   <wsp:PolicyReference URI="#BAAtomicPolicy" wsdl:required="true"/>
429
      (17)
                   <!-- omitted elements -->
430
      (18)
                 </wsdl:operation>
431
      (19)
              </wsdl:binding>
```

432 (20) </wsdl:definitions> 433 434 Lines (8-11) are a policy expression that includes a Business Activity policy assertion (Line 9) to indicate that a coordination context for a Business Activity with an AtomicOutcome, expressed in WS-Coordination 435 [WS-COOR] format, MUST be used. 436 437 Lines (13-19) are a WSDL [WSDL] binding. Line (16) indicates that the policy in Lines (8-11) applies to 438 this binding, specifically indicating that a coordination context for a Business Activity with an AtomicOutcome MUST flow inside "ReserveRoom" messages. 439

5 Security Considerations

- 441 It is strongly RECOMMENDED that the communication between services be secured using the
- 442 mechanisms described in WS-Security [WSSec]. In order to properly secure messages, the body and all
- relevant headers need to be included in the signature. Specifically, the <wscoor:CoordinationContext>
- header needs to be signed with the body and other key message headers in order to "bind" the two
- 445 together.

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- In the event that a participant communicates frequently with a coordinator, it is RECOMMENDED that a
- security context be established using the mechanisms described in WS-Trust [WSTrust] and WS-
- 448 SecureConversation [WSSecConv] allowing for potentially more efficient means of authentication.
- It is common for communication with coordinators to exchange multiple messages. As a result, the usage profile is such that it is susceptible to key attacks. For this reason it is strongly RECOMMENDED that the keys be changed frequently. This "re-keying" can be effected a number of ways. The following list outlines four common techniques:
 - Attaching a nonce to each message and using it in a derived key function with the shared secret
 - Using a derived key sequence and switch "generations"
 - Closing and re-establishing a security context (not possible for delegated keys)
 - Exchanging new secrets between the parties (not possible for delegated keys)

It should be noted that the mechanisms listed above are independent of the Security Context Token (SCT) and secret returned when the coordination context is created. That is, the keys used to secure the channel may be independent of the key used to prove the right to register with the activity.

The security context MAY be re-established using the mechanisms described in WS-Trust [WSTrust] and WS-SecureConversation [WSSecConv]. Similarly, secrets MAY be exchanged using the mechanisms described in WS-Trust [WSTrust]. Note, however, that the current shared secret SHOULD NOT be used to encrypt the new shared secret. Derived keys, the preferred solution from this list, MAY be specified using the mechanisms described in WS-SecureConversation [WSSecConv].

The following list summarizes common classes of attacks that apply to this protocol and identifies the mechanism to prevent/mitigate the attacks:

- Message alteration Alteration is prevented by including signatures of the message information using WS-Security [WSSec].
- Message disclosure Confidentiality is preserved by encrypting sensitive data using WS-Security [WSSec].
- Key integrity Key integrity is maintained by using the strongest algorithms possible (by comparing secured policies – see WS-Policy [WSPOLICY] and WS-SecurityPolicy [WSSecPolicy]).
- Authentication Authentication is established using the mechanisms described in WS-Security [WSSec] and WS-Trust [WSTrust]. Each message is authenticated using the mechanisms described in WS-Security [WSSec].
- Accountability Accountability is a function of the type of and string of the key and algorithms being used. In many cases, a strong symmetric key provides sufficient accountability. However, in some environments, strong PKI signatures are required.
- Availability Many services are subject to a variety of availability attacks. Replay is a common attack and it is RECOMMENDED that this be addressed as described in the next bullet. Other attacks, such as network-level denial of service attacks are harder to avoid and are outside the scope of this specification. That said, care should be taken to ensure that minimal processing be performed prior to any authenticating sequences.
- Replay Messages may be replayed for a variety of reasons. To detect and eliminate this attack, mechanisms should be used to identify replayed messages such as the timestamp/nonce

outlined in WS-Security **[WSSec]**. Alternatively, and optionally, other technologies, such as sequencing, can also be used to prevent replay of application messages.

6 Use of WS-Addressing Headers

The protocols defined in WS-BusinessActivity use a "one way" message exchange pattern consisting of a sequence of notification messages between a coordinator and a participant. There are two types of notification messages used in these protocols:

- A notification message is a terminal message when it indicates the end of a coordinator/participant relationship. Closed, Compensated, Canceled, Exited, NotCompleted and Failed are terminal messages as are the protocol faults defined in WS-Coordination [WSCOOR].
- A notification message is a non-terminal message when it does not indicate the end of a coordinator/participant relationship. Complete, Completed, Close, Compensate, Cancel, Exit, CannotComplete and Fail are non-terminal messages.

The following statements define addressing interoperability requirements for the respective Business Activity message types:

Non-terminal notification messages

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519 520 MUST include a [source endpoint] property whose [address] property is not set to 'http://www.w3.org/2005/08/addressing/anonymous' or 'http://www.w3.org/2005/08/addressing/none'

Both terminal and non-terminal notification messages

 MUST include a [reply endpoint] property whose [address] property is set to 'http://www.w3.org/2005/08/addressing/none'

Notification messages used in WS-BusinessActivity protocols MUST include as the [action] property an action URI that consists of the wsba namespace URI concatenated with the "/" character and the element name of the message. For example:

http://docs.oasis-open.org/ws-tx/wsba/2006/06/Complete

Notification messages are normally addressed according to section 3.3 of WS-Addressing 1.0 – Core **[WSADDR]** by both coordinators and participants using the Endpoint References initially obtained during the Register-Register-Response exchange. If a [source endpoint] property is present in a notification message, it MAY be used by the recipient. Cases exist where a coordinator or participant has forgotten an activity that is completed and needs to respond to a resent protocol message. In such cases, the [source endpoint] property SHOULD be used as described in section 3.3 of WS-Addressing 1.0 — Core **[WSADDR]**. Permanent loss of connectivity between a coordinator and a participant in an in-doubt state can result in data corruption.

- Protocol faults raised by a coordinator or participant during the processing of a notification message are terminal notifications and MUST be composed using the same mechanisms as other terminal notification messages.
- All messages are delivered using connections initiated by the sender.

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B. State Tables for the Agreement Protocols

- The following state tables show state transitions that occur in the receiver when a protocol message is received or in the sender when a protocol message is sent.
 - Each cell in the tables uses the following convention:

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Legend

Action to take

Next state

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Each state supports a number of possible events. Expected events are processed by taking the prescribed action and transitioning of the next state. Unexpected protocol messages MUST result in a fault message as defined in the state tables. These faults MUST use a standard fault code defined in WS-Coordination [WS-COOR].

- The following rules need to be applied when reading the state tables in this document:
 - For the period of time that a protocol message is in transit the sender and recipient states will be different.
 - The sender of a protocol message transitions to the "next state" when the message is first sent.
 - The recipient of a protocol message transitions to the "next state" when the message is first received.
 - As described earlier in this document, if the coordinator receives a protocol message from the
 participant that is consistent with the former state of the coordinator then the coordinator reverts
 to its prior state, accepts the notification from the participant, and continues the protocol from that
 point.
 - The GetStatus and Status protocol messages are not included in the tables as these never result in a change of state.
- These tables present the view of a coordinator or participant with respect to a single partner. A coordinator with multiple participants can be understood as a collection of independent coordinator state machines, each with its own state.

B.1 Participant view of BusinessAgreementWithParticipantCompletion

BusinessAgreementWithParticipantCompletion protocol (Participant View)

	Canceling Canceling Completed Closing Compensating Failing-* Failing- NotCompleting Exiting Ended												
Inbound Events	Active	Canceling	Completed	Closing	Compensating	(Active,	(Compensat-	NotCompleting	Exiting	Ended			
Cancel		Ignore		Ignore	Ignore		Ignore			Send Canceled			
	Canceling	Canceling	Completed	Closing	Compensating	Failing-*	Failing- Compensating	NotCompleting	Exiting	Ended			
Close	Invalid State	Invalid State		Ignore	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Send Closed			
	Active	Canceling	Closing	Closing	Compensating	Failing-*	Failing- Compensating	NotCompleting	Exiting	Ended			
Compensate	Invalid State	Invalid State		Invalid State	Ignore	Invalid State	Resend Fail	Invalid State	Invalid State	Send Compensated			
	Active	Canceling	Compensating	Closing	Compensating	Failing-*	Failing- Compensating	NotCompleting	Exiting	Ended			
Failed	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Forget	Forget	Invalid State	Invalid State	Ignore			
	Active	Canceling	Completed	Closing	Compensating	Ended	Ended	NotCompleting	Exiting	Ended			
Exited	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Forget	Ignore			
	Active	Canceling	Completed	Closing	Compensating	Failing-*	Failing- Compensating	NotCompleting	Ended	Ended			
NotCompleted	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Forget	Invalid State	Ignore			
	Active	Canceling	Completed	Closing	Compensating	Failing-*	Failing- Compensating	Ended	Exiting	Ended			

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BusinessAgreementWithParticipantCompletion protocol (Participant View) States Active Canceling Completed Closing Compensating Failing

					States				
Outbound Events	Active	Canceling	Completed	Closing	Compensating	Failing (Active, Canceling, Compensating)	NotCompleting	Exiting	Ended
Exit	Exiting	Invalid State Canceling	Invalid State Completed	Invalid State Closing	Invalid State Compensating	Invalid State Failing-*	Invalid State NotCompleting	Exiting	Invalid State Ended
Completed	Completed	Invalid State Canceling	Completed	Invalid State Closing	Invalid State Compensating	Invalid State Failing-*	Invalid State NotCompleting	Invalid State Exiting	Invalid State Ended
Fail	Failing- Active	Failing- Canceling	Invalid State Completed	Invalid State Closing	Failing- Compensating	Failing-*	Invalid State NotCompleting	Invalid State Exiting	Invalid State Ended
CannotComplete	NotCompleting	Invalid State Canceling	Invalid State Completed	Invalid State Closing	Invalid State Compensating	Invalid State Failing-*	NotCompleting	Invalid State Exiting	Invalid State Ended
Canceled	Invalid State Active	Forget Ended	Invalid State Completed	Invalid State Closing	Invalid State Compensating	Invalid State Failing-*	Invalid State NotCompleting	Invalid State Exiting	Ended
Closed	Invalid State Active	Invalid State Canceling	Invalid State Completed	Forget Ended	Invalid State Compensating	Invalid State Failing-*	Invalid State NotCompleting	Invalid State Exiting	Ended
Compensated	Invalid State Active	Invalid State Canceling	Invalid State Completed	Invalid State Closing	Forget Ended	Invalid State Failing-*	Invalid State NotCompleting	Invalid State Exiting	Ended

BusinessAgreementWithParticipantCompletion protocol (Coordinator View)

					Sta	tes				
Inbound Events	Active	Canceling	Completed	Closing	Compensating	Failing (Active, Canceling)	Failing (Compensat- ing)	NotCompleting	Exiting	Ended
Exit	Exiting	Exiting	Invalid State Completed	Invalid State Closing	Invalid State Compensating	Invalid State Failing-*	Invalid State Failing- Compensating	Invalid State NotCompleting	Ignore Exiting	Resend Exited Ended
Completed	Completed	Completed	Ignore Completed	Resend Close Closing	Resend Compensate Compensating	Invalid State Failing-*	Ignore Failing- Compensating	Invalid State NotCompleting	Invalid State Exiting	<i>Ignore</i> Ended
Fail	Failing- Active	Failing- Canceling	Invalid State Completed	Invalid State Closing	Failing- Compensating	Ignore Failing-*	Ignore Failing- Compensating	Invalid State NotCompleting	Invalid State Exiting	Resend Failed Ended
CannotComplete	NotCompleting	NotCompleting	Invalid State Completed	Invalid State Closing	Invalid State Compensating	Invalid State Failing-*	Invalid State Failing- Compensating	Ignore NotCompletng	Invalid State Exiting	Resend NotCompleted Ended
Canceled	Invalid State Active	Forget Ended	Invalid State Completed	Invalid State Closing	Invalid State Compensating	Invalid State Failing-*	Invalid State Failing- Compensating	Invalid State NotCompleting	Invalid State Exiting	<i>Ignore</i> Ended
Closed	Invalid State Active	Invalid State Canceling	Invalid State Completed	Forget Ended	Invalid State Compensating	Invalid State Failing-*	Invalid State Failing- Compensating	Invalid State NotCompleting	Invalid State Exiting	<i>Ignore</i> Ended
Compensated	Invalid State Active	Invalid State Canceling	Invalid State Completed	Invalid State Closing	Forget Ended	Invalid State Failing-*	Invalid State Failing- Compensating	Invalid State NotCompleting	Invalid State Exiting	Ignore Ended

		Busin	essAgreem	entWith	ParticipantCo	mpletion prot	ocol		
				(Coord	linator View)				
					States				
Outbound Events	Active	Canceling	Completed	Closing	Compensating	Failing (Active, Canceling, Compensating)	NotCompleting	Exiting	Ended
Cancel	Canceling	Canceling	Invalid State Completed	Invalid State Closing	Invalid State Compensating	Invalid State Failing-*	Invalid State NotCompleting	Invalid State Exiting	Invalid State Ended
Close	Invalid State Active	Invalid State Canceling	Closing	Closing	Invalid State Compensating	Invalid State Failing-*	Invalid State NotCompleting	Invalid State Exiting	Invalid State Ended
Compensate	Invalid State Active	Invalid State Canceling	Compensating	Invalid State Closing	Compensating	Invalid State Failing-*	Invalid State NotCompleting	Invalid State Exiting	Invalid State Ended
Failed	Invalid State Active	Invalid State Canceling	Invalid State Completed	Invalid State Closing	Invalid State Compensating	Forget Ended	Invalid State NotCompleting	Invalid State Exiting	Ended
Exited	Invalid State Active	Invalid State Canceling	Invalid State Completed	Invalid State Closing	Invalid State Compensating	Invalid State Failing-*	Invalid State NotCompleting	Forget Ended	Ended
NotCompleted	Invalid State Active	Invalid State Canceling	Invalid State Completed	Invalid State Closing	Invalid State Compensating	Invalid State Failing-*	Forget Ended	Invalid State Exiting	Ended

B.3 Participant view of BusinessAgreementWithCoordinatorCompletion

BusinessAgreementWithCoordinatorCompletion protocol (Participant View)

						States					
Inbound Events	Active	Canceling	Completing	Completed	Closing	Compensating	Failing (Active, Canceling, Completing)	Failing (Compensat- ing)	NotCompleting	Exiting	Ended
Cancel		Ignore		Resend Completed	Ignore	Ignore	Resend Fail	Ignore	Resend CannotComplete	Resend Exit	Send Canceled
	Canceling	Canceling	Canceling	Completed	Closing	Compensating	Failing-*	Failing- Compensating	NotCompleting	Exiting	Ended
Complete		Ignore	Ignore	Resend Completed	Ignore	Ignore	Resend Fail	Ignore	Resend CannotComplete	Resend Exit	Send Fail
	Completing	Canceling	Completing	Completed	Closing	Compensating	Failing-*	Failing- Compensating	NotCompleting	Exiting	Ended
Close	Invalid State	Invalid State	Invalid State		Ignore	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Send Closed
	Active	Canceling	Completing	Closing	Closing	Compensating	Failing-*	Failing- Compensating	NotCompleting	Exiting	Ended
Compensate	Invalid State	Invalid State	Invalid State		Invalid State	Ignore	Invalid State	Resend Fail	Invalid State	Invalid State	Send Compensated
	Active	Canceling	Completing	Compensating	Closing	Compensating	Failing-*	Failing- Compensating	NotCompleting	Exiting	Ended
Failed	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Forget	Forget	Invalid State	Invalid State	Ignore
	Active	Canceling	Completing	Completed	Closing	Compensating	Ended	Ended	NotCompleting	Exiting	Ended
Exited	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Forget	Ignore
	Active	Canceling	Completing	Completed	Closing	Compensating	Failing-*	Failing- Compensating	NotCompleting	Ended	Ended
NotCompleted	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Forget	Invalid State	Ignore
	Active	Canceling	Completing	Completed	Closing	Compensating	Failing-*	Failing- Compensating	Ended	Exiting	Ended

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BusinessAgreementWithCoordinatorCompletion protocol (Participant View)

					;	States				
Outbound Events	Active	Canceling	Completing	Completed	Closing	Compensating	Failing (Active, Canceling, Completing, Compensating)	NotCompleting	Exiting	Ended
Exit	Exiting	Invalid State Canceling	Exiting	Invalid State Completed	Invalid State Closing	Invalid State Compensating	Invalid State Failing-*	Invalid State NotCompleting	Exiting	Invalid State Ended
Completed	Invalid State Active	Invalid State Canceling	Completed	Completed	Invalid State Closing	Invalid State Compensating	Invalid State Failing-*	Invalid State NotCompleting	Invalid State Exiting	Invalid State Ended
Fail	Failing- Active	Failing- Canceling	Failing- Completing	Invalid State Completed	Invalid State Closing	Failing- Compensating	Failing-*	Invalid State NotCompleting	Invalid State Exiting	Invalid State Ended
CannotComplete	NotCompleting	Invalid State Canceling	NotCompleting	Invalid State Completed	Invalid State Closing	Invalid State Compensating	Invalid State Failing-*	NotCompleting	Invalid State Exiting	Invalid State Ended
Canceled	Invalid State Active	Forget Ended	Invalid State Completing	Invalid State Completed	Invalid State Closing	Invalid State Compensating	Invalid State Failing-*	Invalid State NotCompleting	Invalid State Exiting	Ended
Closed	Invalid State Active	Invalid State Canceling	Invalid State Completing	Invalid State Completed	Forget Ended	Invalid State Compensating	Invalid State Failing-*	Invalid State NotCompleting	Invalid State Exiting	Ended
Compensated	Invalid State Active	Invalid State Canceling	Invalid State Completing	Invalid State Completed	Invalid State Closing	Forget Ended	Invalid State Failing-*	Invalid State NotCompleting	Invalid State Exiting	Ended

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	T				(Coordin	ator Vie	€W)					
Inbound Events Exit Completed						St	ates					
Events	Active	Canceling (Active)	Canceling (Completing)	Completing	Completed	Closing	Compensating	Failing (Active, Canceling, Completing)	Failing (Compensat- ing)	NotCompleting	Exiting	Ended
Exit					Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Ignore	Resend Exited
	Exiting	Exiting	Exiting	Exiting	Completed	Closing	Compensating	Failing-*	Failing- Compensating	NotCompleting	Exiting	Ended
Completed	Invalid State	Invalid State			Ignore	Resend Close	Resend Compensate	Invalid State	Ignore	Invalid State	Invalid State	Ignore
	Active	Canceling- Active	Completed	Completed	Completed	Closing	Compensating	Failing-*	Failing- Compensating	NotCompleting	Exiting	Ended
Fail					Invalid State	Invalid State		Ignore	Ignore	Invalid State	Invalid State	Resend Failed
	Failing- Active	Failing- Canceling	Failing- Canceling	Failing- Completing	Completed	Closing	Failing- Compensating	Failing-*	Failing- Compensating	NotCompleting	Exiting	Ended
CannotComplete					Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Ignore	Invalid State	Resend NotComplete
	NotCompleting	NotCompleting	NotCompleting	NotCompleting	Completed	Closing	Compensating	Failing-*	Failing- Compensating	NotCompleting	Exiting	Ended
Canceled	Invalid State	Forget	Forget	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Ignore
	Active	Ended	Ended	Completing	Completed	Closing	Compensating	Failing-*	Failing- Compensating	NotCompleting	Exiting	Ended
Closed	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Forget	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Ignore
	Active	Canceling- Active	Canceling- Completing	Completing	Completed	Ended	Compensating	Failing-*	Failing- Compensating	NotCompleting	Exiting	Ended
Compensated	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Forget	Invalid State	Invalid State	Invalid State	Invalid State	Ignore
	Active	Canceling- Active	Canceling- Completing	Completing	Completed	Closing	Ended	Failing-*	Failing- Compensating	NotCompleting	Exiting	Ended

BusinessAgreementWithCoordinatorCompletion protocol (Coordinator View)

	Active Canceling (Active, Completing) Completed Closing Compensating Compensating (Active, Completing) Completing (Active, Completing) Completing (Active, Canceling, Compensating) Compensating) Compensating Co											
Outbound Events	Active	(Active,	Completing	Completed	Closing	Compensating	(Active, Canceling, Completing,	NotCompleting	Exiting	Ended		
Cancel				State			State	State	State	Invalid State		
		Canceling-*		Completed	Closing	Compensating	Failing-*	NotCompleting	Exiting	Ended		
Complete	Ocean latin s	State	Operation in	State	State	State	State	State	State	Invalid State		
	Completing	Canceling-*	Completing	Completed	Closing	Compensating	Failing-*	NotCompleting	Exiting	Ended		
Close										Invalid State		
	Active	Canceling-*	Completing	Closing	Closing	Compensating	Failing-*	NotCompleting	Exiting	Ended		
Compensate										Invalid State		
	Active	Canceling-*	Completing	Compensating	Closing	Compensating	Failing-*	NotCompleting	Exiting	Ended		
Failed	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Forget	Invalid State	Invalid State			
	Active	Canceling-*	Completing	Completed	Closing	Compensating	Ended	NotCompleting	Exiting	Ended		
Exited	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Forget			
	Active	Canceling-*	Completing	Completed	Closing	Compensating	Failing-*	NotCompleting	Ended	Ended		
NotCompleted	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Invalid State	Forget	Invalid State			
	Active	Canceling-*	Completing	Completed	Closing	Compensating	Failing-*	Ended	Exiting	Ended		