



# SOAP-over-UDP Version 1.1

## Public Review Draft 01

27 January 2009

### Specification URIs:

#### This Version:

<http://docs.oasis-open.org/ws-dd/soapoverudp/1.1/pr-01/wsdd-soapoverudp-1.1-spec-pr-01.html>  
<http://docs.oasis-open.org/ws-dd/soapoverudp/1.1/pr-01/wsdd-soapoverudp-1.1-spec-pr-01.docx>  
(Authoritative Format)  
<http://docs.oasis-open.org/ws-dd/soapoverudp/1.1/pr-01/wsdd-soapoverudp-1.1-spec-pr-01.pdf>

#### Previous Version:

<http://docs.oasis-open.org/ws-dd/soapoverudp/1.1/cd-01/wsdd-soapoverudp-1.1-spec-cd-01.html>  
<http://docs.oasis-open.org/ws-dd/soapoverudp/1.1/cd-01/wsdd-soapoverudp-1.1-spec-cd-01.docx>  
<http://docs.oasis-open.org/ws-dd/soapoverudp/1.1/cd-01/wsdd-soapoverudp-1.1-spec-cd-01.pdf>

#### Latest Version:

<http://docs.oasis-open.org/ws-dd/soapoverudp/1.1/wsdd-soapoverudp-1.1-spec.html>  
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None.

### Abstract:

This specification defines a binding for SOAP envelopes to use datagrams.

### Status:

This document was last revised or approved by the WS-DD TC on the above date. The level of approval is also listed above. Check the "Latest Version" or "Latest Approved Version" location noted above for possible later revisions of this document.

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# 1 Introduction

Many application protocol patterns match the semantics of the User Datagram Protocol (UDP) [RFC 768]. Some do not require the delivery guarantees of TCP while others make use of multicast transmission. In order to allow Web services to support these patterns, we need a way to map SOAP envelopes to user datagrams. This support is essential for services using WS-Discovery, where the use of multicast and need for low connection overhead makes UDP a natural choice. It is anticipated that other protocols will have similar requirements. This specification defines a binding of SOAP to user datagrams, including message patterns, addressing requirements, and security considerations.

## 1.1 Requirements

This specification intends to meet the following requirements:

- Support a one-way message-exchange pattern (MEP) where a SOAP envelope is carried in a user datagram.
- Support a request-response message-exchange pattern (MEP) where SOAP envelopes are carried in user datagrams.
- Support multicast transmission of SOAP envelopes carried in user datagrams.

Support both SOAP 1.1 [SOAP 1.1] and SOAP 1.2 [SOAP 1.2 Part 1]

Envelopes.

## 1.2 Terminology

The key words “MUST”, “MUST NOT”, “REQUIRED”, “SHALL”, “SHALL NOT”, “SHOULD”, “SHOULD NOT”, “RECOMMENDED”, “MAY”, and “OPTIONAL” in this document are to be interpreted as described in [RFC 2119]

### 1.2.1 Notational Conventions

This specification uses the following syntax to define normative outlines for messages:

The syntax appears as an XML instance, but values in *italics* indicate data types instead of literal values.

Characters are appended to elements and attributes to indicate cardinality:

- “?” (0 or 1)
- “\*” (0 or more)
- “+” (1 or more)
- The character “|” is used to indicate a choice between alternatives.
- The characters “[” and “]” are used to indicate that contained items are to be treated as a group with respect to cardinality or choice.
- Ellipses (i.e., “...”) indicate points of extensibility. Additional children and/or attributes MAY be added at the indicated extension points but MUST NOT contradict the semantics of the parent and/or owner, respectively. If a receiver does not recognize an extension, the receiver SHOULD ignore the extension.
- XML namespace prefixes (see Table 1) are used to indicate the namespace of the element being defined.

Elsewhere in this specification, the characters "[" and "]" are used to call out references and property names. This specification uses the **[action]** and Fault properties **[WS-Addressing]** to define faults.

## 1.2.2 Terms and Definitions

Defined below are the basic definitions for the terms used in this specification.

### Receiver

The endpoint terminating a SOAP/UDP datagram

### Sender

The endpoint originating a SOAP/UDP datagram

### SOAP/UDP datagram

A user datagram containing a SOAP envelope in the data octets

### User datagram

A User Datagram Protocol (UDP) packet

## 1.3 XML Namespaces

The following lists XML namespaces that are used in this specification. The choice of any namespace prefix is arbitrary and not semantically significant.

**Table 1: Prefix and XML Namespaces used in this specification.**

Prefix	XML Namespace	Specification(s)
s	(Either SOAP 1.1 or 1.2)	(Either SOAP 1.1 or 1.2)
s11	<a href="http://schemas.xmlsoap.org/soap/envelope/">http://schemas.xmlsoap.org/soap/envelope/</a>	<b>[SOAP 1.1]</b>
s12	<a href="http://www.w3.org/2003/05/soap-envelope">http://www.w3.org/2003/05/soap-envelope</a>	<b>[SOAP 1.2 Part 1]</b>
a	<a href="http://www.w3.org/2005/08/addressing">http://www.w3.org/2005/08/addressing</a>	<b>[WS-Addressing]</b>

## 1.4 Relationship to Web Service Specifications

This specification provides a binding appropriate for:

- SOAP 1.1 **[SOAP 1.1]**

SOAP 1.2 **[SOAP 1.2 Part 1]**

Messages conforming to either SOAP specification can use this binding. This specification relies on WS-Addressing **[WS-Addressing]**

## 1.5 Normative References

### [RFC 768]

J. Postel, "User Datagram Protocol," **RFC 768**, <http://www.ietf.org/rfc/rfc768.txt>, August 1980.

### [RFC 2119]

S. Bradner, "Key words for use in RFCs to Indicate Requirement Levels," **RFC 2119**, <http://www.ietf.org/rfc/rfc2119.txt>, March 1997.

69 **[RFC 2365]**  
70 D. Meyer, "Administratively Scoped IP Multicast," RFC 2365, <http://www.ietf.org/rfc/rfc2365.txt>,  
71 July 1998.

72 **[RFC 3986]**  
73 T. Berners-Lee, et al, "Uniform Resource Identifiers (URI): Generic Syntax", IETF RFC 3986,  
74 <http://www.ietf.org/rfc/rfc3986.txt>, January 2005.

75 **[RFC 791]**  
76 "Internet Protocol (IPv4)", IETF RFC 791, <http://www.ietf.org/rfc/rfc791.txt>, September 1981.

77 **[RFC 2460]**  
78 S. Deering, et al, "Internet Protocol, Version 6 (IPv6) Specification", IETF RFC 2460,  
79 <http://www.ietf.org/rfc/rfc2460.txt>, December 1998.

80 **[SOAP 1.1]**  
81 W3C Note, "Simple Object Access Protocol (SOAP) 1.1", [http://www.w3.org/TR/2000/NOTE-](http://www.w3.org/TR/2000/NOTE-SOAP-20000508)  
82 [SOAP-20000508](http://www.w3.org/TR/2000/NOTE-SOAP-20000508), 08 May 2000.

83 **[SOAP 1.2 Part 1]**  
84 W3C Recommendation, "SOAP Version 1.2 Part 1: Messaging Framework (Second Edition)",  
85 <http://www.w3.org/TR/2007/REC-soap12-part1-20070427>, April 2007.

86 **[WS-Addressing]**  
87 W3C Recommendation, "Web Services Addressing 1.0 - Core", [http://www.w3.org/TR/2006/REC-](http://www.w3.org/TR/2006/REC-ws-addr-core-20060509)  
88 [ws-addr-core-20060509](http://www.w3.org/TR/2006/REC-ws-addr-core-20060509), 9 May 2006.

89 **[WS-Security]**  
90 OASIS Standard, "Web Services Security Core specification 1.1", [http://www.oasis-](http://www.oasis-open.org/committees/download.php/16790/wss-v1.1-spec-os-SOAPMessageSecurity.pdf)  
91 [open.org/committees/download.php/16790/wss-v1.1-spec-os-SOAPMessageSecurity.pdf](http://www.oasis-open.org/committees/download.php/16790/wss-v1.1-spec-os-SOAPMessageSecurity.pdf),  
92 February 2006.

93 **[XML 1.0]**  
94 W3C Recommendation, "Extensible Markup Language (XML) 1.0 (Fourth Edition)",  
95 <http://www.w3.org/TR/2006/REC-xml-20060816>, 16 August 2006.

---

## 2 UDP Packet

Except as noted explicitly below, this specification does not constrain RFC 768 [RFC 768]

### 2.1 Source Address and Port

For security reasons, the source address MUST be supplied at the IP packet level and MUST be the IPv4 [RFC 791] address (including but not limited to unicast, multicast, and broadcast addresses) or IPv6 [RFC 2460] address (including but not limited to unicast and multicast addresses) of the sender; the receiver SHOULD reject IP packets containing a SOAP/UDP datagram that have inappropriate values for the source address.

### 2.2 Data Octets

The data octets MUST contain a SOAP envelope [SOAP 1.1][SOAP 1.2 Part 1]

The SOAP envelope MUST fit within a single datagram, that is, it MUST be small enough that the overall datagram is less than 65,536 ( $2^{16}$ ) octets.

The SOAP envelope MUST use the mechanisms defined in WS-Addressing [WS-Addressing]

---

## 3 Message Patterns

This specification supports the following message patterns:

- Unicast one-way
- Multicast one-way
- Unicast request, unicast response
- Multicast request, unicast response

as detailed in the rest of this section.

This specification uses the constructs **[action]**, **[destination]**, **[message id]**, **[reply endpoint]**, **[address]** in WS-Addressing **[WS-Addressing]**

. SOAP messages transmitted over UDP MUST have a **[message id]** property.

### 3.1 One-way

The one-way message is sent in a user datagram.

#### 3.1.1 One-way Example

```
(01) <s:Envelope xmlns:s="http://www.w3.org/2003/05/soap-envelope"
(02)      xmlns:a="http://www.w3.org/2005/08/addressing">
(03)   <s:Header>
(04)     <a:To>http://fabrikam.com/Server</a:To>
(05)     <a:Action>http://fabrikam.com/Probe</a:Action>
(06)     <a:MessageID>
(07)       urn:uuid:1da72f1a-5546-493c-934c-a9e3577e206a
(08)     </a:MessageID>
(09)   </s:Header>
(10)   <s:Body>
(11)     ...
(12)   </s:Body>
(13) </s:Envelope>
```

This example shows a one-way SOAP message. Lines 01-03 are standard SOAP elements. Lines 04-08 specify various WS-Addressing headers. Note that despite the fact that the **[destination]** for the message is specified using a URI that uses the http scheme, the message is still transmitted over UDP. Lines 09-13 show standard SOAP elements.

### 3.2 Request-response

The request message is sent in one user datagram and the corresponding response message is sent in another user datagram.

#### 3.2.1 Anonymous **[reply endpoint]**

WS-Addressing defines a URI, "http://www.w3.org/2005/08/addressing/anonymous", that can appear in the **[address]** property of an endpoint reference. If the **[reply endpoint]** property of a SOAP message transmitted over UDP has an **[address]** property with this value, the UDP source address (and source port) is considered to be the address to which reply messages should be sent.

The implied value of the **[reply endpoint]** property for SOAP messages transmitted over UDP is an endpoint reference with an **[address]** property whose value is "http://www.w3.org/2005/08/addressing/anonymous".



### 3.2.2 Request Example 1

```
(01) <s:Envelope xmlns:s="http://www.w3.org/2003/05/soap-envelope"
(02)           xmlns:a="http://www.w3.org/2005/08/addressing">
(03)   <s:Header>
(04)     <a:To>http://fabrikam.com/Server</a:To>
(05)     <a:Action>http://fabrikam.com/Probe</a:Action>
(06)     <a:MessageID>
(07)       urn:uuid:9ceada16-2403-4404-a8cc-60799acd9d1c
(08)     </a:MessageID>
(09)     <a:ReplyTo>
(10)       <a:Address>
(11)         http://www.w3.org/2005/08/addressing/anonymous
(12)       </a:Address>
(13)     </a:ReplyTo>
(14)   </s:Header>
(15)   <s:Body>
(16)     ...
(17) </s:Body>
(18) </s:Envelope>
```

This example shows a request SOAP message. Lines 01-03 are standard SOAP elements. Lines 04-13 specify various WS-Addressing headers. Note that despite the fact that the **[destination]** for the message is specified using a URI that uses the http scheme, the message is still transmitted over UDP. Line 09 shows a **[reply endpoint]** header specifying the anonymous URI (see Section 3.2.1). Lines 14-18 show standard SOAP elements.

### 3.2.3 Response Example 1

```
(01) <s:Envelope xmlns:s="http://www.w3.org/2003/05/soap-envelope"
(02)           xmlns:a="http://www.w3.org/2005/08/addressing">
(03)   <s:Header>
(04)     <a:To>
(05)       http://www.w3.org/2005/08/addressing/anonymous
(06)     </a:To>
(07)     <a:Action>http://fabrikam.com/ProbeMatch</a:Action>
(08)     <a:MessageID>
(09)       urn:uuid:5a6ed11a-7a80-409a-82bf-43c4c5092911
(10)     </a:MessageID>
(11)     <a:RelatesTo>
(12)       urn:uuid:9ceada16-2403-4404-a8cc-60799acd9d1c
(13)     </a:RelatesTo>
(14)   </s:Header>
(15)   <s:Body>
(16)     ...
(17) </s:Body>
(18) </s:Envelope>
```

This example shows a response SOAP message. Lines 01-03 are standard SOAP elements. Lines 04-13 specify various WS-Addressing headers. Note that the **[destination]** for the message is specified as the anonymous URI. Line 11 shows a **[relationship]** header indicating that this message is a reply to the example message in Section 3.2.2. Lines 14-18 show standard SOAP elements.

### 3.2.4 Request Example 2

```
(01) <s:Envelope xmlns:s="http://www.w3.org/2003/05/soap-envelope"
(02)           xmlns:a="http://www.w3.org/2005/08/addressing" >
(03)   <s:Header>
(04)     <a:To>soap.udp://fabrikam1.com:54321/Server</a:To>
(05)     <a:Action>http://fabrikam1.com/Probe</a:Action>
(06)     <a:MessageID>
(07)       urn:uuid:9ceada16-2403-4404-a8cc-60799acd9d1c
```

```

207 (08)    </a:MessageID>
208 (09)    <a:ReplyTo>
209 (10)      <a:Address>
210 (11)        soap.udp://fabrikam2.com:54322/Client
211 (12)      </a:Address>
212 (13)    </a:ReplyTo>
213 (14)  </s:Header>
214 (15)  <s:Body>
215 (16)    ...
216 (17)  </s:Body>
217 (18) </s:Envelope>

```

218 This example shows a request SOAP message. Lines 01-03 are standard SOAP elements. Lines 04-13  
 219 specify various WS-Addressing headers. Note that the **[destination]** for the message is specified using a  
 220 URI that uses the soap.udp scheme. Line 09 shows a **[reply endpoint]** header containing an  
 221 addressable URI that uses the soap.udp scheme. Lines 14-18 show standard SOAP elements.

## 222 3.2.5 Response Example 2

```

223 (01) <s:Envelope xmlns:s="http://www.w3.org/2003/05/soap-envelope"
224 (02)   xmlns:a="http://www.w3.org/2005/08/addressing">
225 (03)  <s:Header>
226 (04)    <a:To>
227 (05)      soap.udp://fabrikam2.com:54322/Client
228 (06)    </a:To>
229 (07)    <a:Action>http://fabrikam.com/ProbeMatch</a:Action>
230 (08)    <a:MessageID>
231 (09)      urn:uuid:5a6ed11a-7a80-409a-82bf-43c4c5092911
232 (10)    </a:MessageID>
233 (11)    <a:RelatesTo>
234 (12)      urn:uuid:9ceada16-2403-4404-a8cc-60799acd9d1c
235 (13)    </a:RelatesTo>
236 (14)  </s:Header>
237 (15)  <s:Body>
238 (16)    ...
239 (17)  </s:Body>
240 (18) </s:Envelope>

```

241 This example shows a response SOAP message. Lines 01-03 are standard SOAP elements. Lines 04-13  
 242 specify various WS-Addressing headers. Note that the **[destination]** for the message contains an  
 243 addressable URI that uses the soap.udp scheme. Line 11 shows a **[relationship]** header indicating that  
 244 this message is a reply to the example message in Section 3.2.4. Lines 14-18 show standard SOAP  
 245 elements.

## 246 3.3 Multicast

247 The message patterns defined above can be used with unicast or multicast transmission of UDP  
 248 datagrams with the following restriction: The response in a request-response message pattern **MUST**  
 249 **NOT** be multicast.

250 Note that in the case of a multicast request, unicast response MEP, the sender of the request might  
 251 receive multiple responses.

252 Multicast SOAP/UDP datagrams **SHOULD** be scoped to ensure they are not forwarded beyond the  
 253 boundaries of the administrative system. For IPv4, this can be done with either time-to-live (TTL) field or  
 254 administrative scopes **[RFC 2365]**

255 depending on what is implemented in the network. For IPv6, this can be done by setting the hop-limit  
 256 field. If either IPv4 TTL or IPv6 hop-limit is used, it is **RECOMMENDED** that its value be set to 1.

257 The destination IP address of a multicast message **MUST** be a multicast group.

### 258 3.4 Retransmission

259 To avoid repeated packet collisions, any retransmission implementation SHOULD observe good practices  
260 such as using exponential back-off algorithms and spreading. An implementation MAY use the algorithm  
261 defined in Appendix A. For each transmission of such a message, the value of the **[message id]** property  
262 MUST be the same.

263

---

## 4 Message Encoding

264

265

266

The algorithm defined in Appendix F of XML 1.0 [**XML 1.0**] should be used to determine whether a message is encoded as XML. If use of said algorithm does not result in an XML serialization, the encoding is undefined.

---

## 5 URI Scheme

This section defines a URI scheme for UDP endpoints. The scheme allows hostname and port to be specified. Resolving such a URI provides the information needed to send messages to a UDP endpoint per the protocol defined in this document.

### 5.1 Syntax

The syntax of the URI scheme is as follows:

```
soap.udp://<host>:<port>[/<rel_path>][?<query>]
```

The syntax and interpretation of the host, port, rel\_path and query portions is as defined in RFC 3986 [RFC 3986]. **Error! Reference source not found.**

### 5.2 Semantics

The semantics of resolving a soap.udp URI are as follows:

1. Use the port portion as the port number.
2. Resolve the host portion to an IP address.
3. Using the message protocol defined in this document, send a message to the IP address determined in step 2 using the port number determined in step 1.

---

## 6 Security Considerations

It is recommended that all messages be secured using the mechanisms described in **[WS-Security]** to prevent tampering or falsification.

All critical headers, such as those described in **[WS-Addressing]**, and the message body, need to be included in signatures to bind all parts of the message together. Recipients should verify that the sender has the right to speak for the specified source or response location (if one is provided).

Messages should be accepted and processed only from trusted sources (either directly trusted or indirectly trusted via third parties).

The UDP packet size introduces a challenge for secure messages due to its limited size. For this reason it is recommended that security tokens not be passed but referenced using the Key Identifier mechanisms described in **[WS-Security]**

SOAP messages containing a **[reply endpoint]** property transmitted over UDP MAY be rejected by a recipient due to security concerns such as distributed denial-of-service attacks.

297

---

## 7 Conformance

298

An implementation is not conformant with this specification if it fails to satisfy one or more of the MUST or REQUIRED level requirements defined herein.

299

---

## A. Appendix (non-normative) — Example retransmission algorithm

Constants referenced within the algorithm are defined in Table 1 (for unicast messages) and Table 2 (for unreliable multicast messages). The value of those constants (as defined in Table 1 and Table 2) is non-normative. Implementations and other specifications may override the value of those constants.

### Retry and back-off algorithm.

1. Transmit;
2. if \*\_UDP\_REPEAT <= 0 go to Step 11;
3. else \*\_UDP\_REPEAT--;
4. Generate a random number T in [UDP\_MIN\_DELAY .. UDP\_MAX\_DELAY];
5. Wait T milliseconds;
6. Retransmit;
7. if \*\_UDP\_REPEAT <= 0 goto Step 11;
8. else \*\_UDP\_REPEAT--;
9.  $T = T * 2$ ; If  $T > \text{UDP\_UPPER\_DELAY}$  then  $T = \text{UDP\_UPPER\_DELAY}$ ;
10. go to 5;
11. Done.

**Table 1: Protocol Retry and back-off constants for unicast messages**

Constant / Message	Value
UNICAST_UDP_REPEAT	1
UDP_MIN_DELAY	50
UDP_MAX_DELAY	250
UDP_UPPER_DELAY	500

**Table 2: Protocol Retry and back-off constants for unreliable multicast messages**

Constant / Message	Value
MULTICAST_UDP_REPEAT	2
UDP_MIN_DELAY	50
UDP_MAX_DELAY	250
UDP_UPPER_DELAY	500



---

## B. Appendix (non-normative) — Example duplicate detection mechanisms

A receiver keeps a list of the last  $n$  messages received along with their **[message id]** properties **[WS-Addressing]**

1. . When a new (non-duplicate) message arrives, the oldest message is removed from the list.

A receiver tracks all messages received in the last  $x$  milliseconds along with their **[message id]** property **[WS-Addressing]**

2. . Messages received more than  $x$  milliseconds ago are removed from the list.

For both approaches any message arriving with a **[message id]** property identical to one of those the receiver has in its list is a duplicate. Messages with unique values for the **[message id]** property are not duplicates.

The timestamp specified in the Security header block **[WS-Security]**

MAY be used to limit the duration for which **[message id]** properties need to be remembered.

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## C. Acknowledgements

The following individuals have participated in the creation of this specification and are gratefully acknowledged:

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Geoff Bullen, Microsoft Corporation  
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Doug Davis, IBM  
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Dan Driscoll, Microsoft Corporation  
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Max Feingold, Microsoft Corporation  
Travis Grigsby, IBM  
Francois Jammes, Schneider Electric  
Ram Jeyaraman, Microsoft Corporation  
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Supun Kamburugamuva, WSO2  
Devon Kemp, Canon Inc.  
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Jaime Meritt, Progress Software  
Vipul Modi, Microsoft Corporation  
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Tadahiro Nakamura, Canon Inc.  
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Toby Nixon, Microsoft Corporation  
Shin Ohtake, Fuji Xerox Co., Ltd.  
Venkat Reddy, CA  
Alain Regnier, Ricoh Company, Ltd.  
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389 Don Wright, Lexmark International Inc.  
390 Kenny Wolf, Microsoft Corporation  
391

392 **Acknowledgements of the initial contributions:**

393 This specification has been developed as a result of joint work with many individuals and teams,  
394 including:

395  
396 Erik Christensen, Microsoft Corporation  
397 David Langworthy, Microsoft Corporation  
398 Yaniv Pessach, Microsoft Corporation  
399 Stefan Pharies, Microsoft Corporation  
400 Sam Rhodus, Lexmark International Inc.  
401 Jerry Thrasher, Lexmark International Inc.  
402 Mike Vernal, Microsoft Corporation  
403 Elliot Waingold, Microsoft Corporation  
404 Dave Whitehead, Lexmark International Inc.

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## D. Revision History

[optional; should not be included in OASIS Standards]

Revision	Date	Editor	Changes Made
wd-01	09/16/2008	Ram Jeyaraman	Created the initial working draft by converting the input specification to OASIS template.
wd-02	09/29/2008	Ram Jeyaraman	Updated document identifier, added co-chair and editor names, use of urn:uuid (issue 50) in examples.
wd-03	1/15/2008	Ram Jeyaraman	Created working draft 03 by applying the proposed resolutions of the following issues to CD-01 version: 116 - Update references and related changes 136 - SOAP-over-UDP - UNICAST_UDP_REPEAT and MULTICAST_UDP_REPEAT constant values Updated copyright year to 2009. Appendix C. Acknowledgements. Included a list of TC participants.