CybOX™ Version 2.1.1. Part 89: Win Task Object

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Abstract:
The Cyber Observable Expression (CybOX) is a standardized language for encoding and communicating high-fidelity information about cyber observables, whether dynamic events or stateful measures that are observable in the operational cyber domain. By specifying a common structured schematic mechanism for these cyber observables, the intent is to enable the potential for detailed automatable sharing, mapping, detection and analysis heuristics. This specification document defines the Win Task Object data model, which is one of the Object data models for CybOX content.

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1 Introduction

[All text is normative unless otherwise labeled]

The Cyber Observable Expression (CybOX™) provides a common structure for representing cyber observables across and among the operational areas of enterprise cyber security. CybOX improves the consistency, efficiency, and interoperability of deployed tools and processes, and it increases overall situational awareness by enabling the potential for detailed automatable sharing, mapping, detection, and analysis heuristics.

This document serves as the specification for the CybOX Win Task Object Version 2.1.1 data model, which is one of eighty-eight CybOX Object data models.

In Section 1.1, we discuss additional specification documents; in Section 1.2, we provide document conventions; and in Section 1.3, we provide terminology. References are given in Section 1.4. In Section 2, we give background information necessary to fully understand the Win Task Object data model. We present the Win Task Object data model specification details in Section 3 and conformance information in Section 4.

1.1 CybOX™ Specification Documents

The CybOX specification consists of a formal UML model and a set of textual specification documents that explain the UML model. Specification documents have been written for each of the individual data models that compose the full CybOX UML model.

CybOX has a modular design comprising two fundamental data models and a collection of Object data models. The fundamental data models – CybOX Core and CybOX Common – provide essential CybOX structure and functionality. The CybOX Objects, defined in individual data models, are precise characterizations of particular types of observable cyber entities (e.g., HTTP session, Windows registry key, DNS query).

Use of the CybOX Core and Common data models is required; however, use of the CybOX Object data models is purely optional: users select and use only those Objects and corresponding data models that are needed. Importing the entire CybOX suite of data models is not necessary.

The CybOX Version 2.1.1 Part 1: Overview document provides a comprehensive overview of the full set of CybOX data models. In addition to the Core, Common, and numerous Object data models, the full set of CybOX data models includes various extension data models and a vocabularies data model, which contains a set of default controlled vocabularies. CybOX Version 2.1.1 Part 1: Overview also summarizes the relationship of CybOX to other languages, and outlines general CybOX data model conventions.

1.2 Document Conventions

The following sections describe the conventions used in this document.

1.2.1 Fonts

The following font and font style conventions are used in the document:

- Capitalization is used for CybOX high level concepts, which are defined in CybOX Version 2.1.1 Part 1: Overview.

Examples: Action, Object, Event, Property
• The Courier New font is used for writing UML objects.

Examples: ActionType, cyboxCommon:BaseObjectPropertyType

Note that all high level concepts have a corresponding UML object. For example, the Action high level concept is associated with a UML class named, ActionType.

• The ‘italic’ font (with single quotes) is used for noting actual, explicit values for CybOX Language properties. The italic font (without quotes) is used for noting example values.

Example: ‘HashNameVocab-1.0,’ high, medium, low

1.2.2 UML Package References

Each CybOX data model is captured in a different UML package (e.g., Core package) where the packages together compose the full CybOX UML model. To refer to a particular class of a specific package, we use the format package_prefix:class, where package_prefix corresponds to the appropriate UML package.

The package_prefix for the Windows Task data model is WinTaskObj. Note that in this specification document, we do not explicitly specify the package prefix for any classes that originate from the Win Task Object data model.

1.2.3 UML Diagrams

This specification makes use of UML diagrams to visually depict relationships between CybOX Language constructs. Note that the diagrams have been extracted directly from the full UML model for CybOX; they have not been constructed purely for inclusion in the specification documents. Typically, diagrams are included for the primary class of a data model, and for any other class where the visualization of its relationships between other classes would be useful. This implies that there will be very few diagrams for classes whose only properties are either a data type or a class from the CybOX Common data model. Other diagrams that are included correspond to classes that specialize a superclass and abstract or generalized classes that are extended by one or more subclasses.

In UML diagrams, classes are often presented with their attributes elided, to avoid clutter. The fully described class can usually be found in a related diagram. A class presented with an empty section at the bottom of the icon indicates that there are no attributes other than those that are visualized using associations.

1.2.3.1 Class Properties

Generally, a class property can be shown in a UML diagram as either an attribute or an association (i.e., the distinction between attributes and associations is somewhat subjective). In order to make the size of UML diagrams in the specifications manageable, we have chosen to capture most properties as attributes and to capture only higher level properties as associations, especially in the main top-level component diagrams. In particular, we will always capture properties of UML data types as attributes.

1.2.3.2 Diagram Icons and Arrow Types

Diagram icons are used in a UML diagram to indicate whether a shape is a class, enumeration, or a data type, and decorative icons are used to indicate whether an element is an attribute of a class or an enumeration literal. In addition, two different arrow styles indicate either a directed association relationship (regular arrowhead) or a generalization relationship (triangle-shaped arrowhead). The icons and arrow styles we use are shown and described in Table 1-1.
Table 1-1. UML diagram icons

<table>
<thead>
<tr>
<th>Icon</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>![Class Icon]</td>
<td>This diagram icon indicates a class. If the name is in italics, it is an abstract class.</td>
</tr>
<tr>
<td>![Enumeration Icon]</td>
<td>This diagram icon indicates an enumeration.</td>
</tr>
<tr>
<td>![DataType Icon]</td>
<td>This diagram icon indicates a data type.</td>
</tr>
<tr>
<td>![Attribute Icon]</td>
<td>This decorator icon indicates an attribute of a class. The green circle means its visibility is public. If the circle is red or yellow, it means its visibility is private or protected.</td>
</tr>
<tr>
<td>![EnumerationLiteral Icon]</td>
<td>This decorator icon indicates an enumeration literal.</td>
</tr>
<tr>
<td>![DirectedAssociation Icon]</td>
<td>This arrow type indicates a directed association relationship.</td>
</tr>
<tr>
<td>![Generalization Icon]</td>
<td>This arrow type indicates a generalization relationship.</td>
</tr>
</tbody>
</table>

1.2.4 Property Table Notation

Throughout Section 3, tables are used to describe the properties of each data model class. Each property table consists of a column of names to identify the property, a type column to reflect the datatype of the property, a multiplicity column to reflect the allowed number of occurrences of the property, and a description column that describes the property. Package prefixes are provided for classes outside of the Win Task Object data model (see Section 1.2.2).

Note that if a class is a specialization of a superclass, only the properties that constitute the specialization are shown in the property table (i.e., properties of the superclass will not be shown). However, details of the superclass may be shown in the UML diagram.

1.2.5 Property and Class Descriptions

Each class and property defined in CybOX is described using the format, “The X property verb Y.” For example, in the specification for the CybOX Core data model, we write, “The id property specifies a globally unique identifier for the Action.” In fact, the verb “specifies” could have been replaced by any number of alternatives: “defines,” “describes,” “contains,” “references,” etc.

However, we thought that using a wide variety of verb phrases might confuse a reader of a specification document because the meaning of each verb could be interpreted slightly differently. On the other hand, we didn’t want to use a single, generic verb, such as “describes,” because although the different verb choices may or may not be meaningful from an implementation standpoint, a distinction could be useful to those interested in the modeling aspect of CybOX.

Consequently, we have preferred to use the three verbs, defined as follows, in class and property descriptions:
<table>
<thead>
<tr>
<th>Verb</th>
<th>CybOX Definition</th>
</tr>
</thead>
<tbody>
<tr>
<td>captures</td>
<td>Used to record and preserve information without implying anything about the structure of a class or property. Often used for properties that encompass general content. This is the least precise of the three verbs.</td>
</tr>
</tbody>
</table>
|        | **Examples:**  
|        | The `Observable.Source` property characterizes the source of the Observable information. Examples of details **captured** include identifying characteristics, time-related attributes, and a list of the tools used to collect the information.  
|        | The `Description` property **captures** a textual description of the Action.                                                                                                                                 |
| characterizes | Describes the distinctive nature or features of a class or property. Often used to describe classes and properties that themselves comprise one or more other properties.                                                                                                           |
|        | **Examples:**  
|        | The `Action` property **characterizes** a cyber observable Action.                                                                                                                                                 |
|        | The `Obfuscation.Technique` property **characterizes** a technique an attacker could potentially leverage to obfuscate the Observable.                                                                           |
| specifies | Used to clearly and precisely identify particular instances or values associated with a property. Often used for properties that are defined by a controlled vocabulary or enumeration; typically used for properties that take on only a single value. |
|        | **Example:**  
|        | The `cybox_major_version` property **specifies** the major version of the CybOX language used for the set of Observables.                                                                                       |

### 1.3 Terminology

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

### 1.4 Normative References

2 Background Information

In this section, we provide high level information about the Win Task Object data model that is necessary to fully understand the specification details given in Section 3.

2.1 Cyber Observables

A cyber observable is a dynamic event or a stateful property that occurs, or may occur, in the operational cyber domain. Examples of stateful properties include the value of a registry key, the MD5 hash of a file, and an IP address. Examples of events include the deletion of a file, the receipt of an HTTP GET request, and the creation of a remote thread.

A cyber observable is different than a cyber indicator. A cyber observable is a statement of fact, capturing what was observed or could be observed in the cyber operational domain. Cyber indicators are cyber observable patterns, such as a registry key value associated with a known bad actor or a spoofed email address used on a particular date.

2.2 Objects

Cyber observable objects (Files, IP Addresses, etc) in CybOX are characterized with a combination of two levels of data models.

The first level is the Object data model which specifies a base set of properties universal to all types of Objects and enables them to integrate with the overall cyber observable framework specified in the CybOX Core data model.

The second level are the object property models which specify the properties of a particular type of Object via individual data models each focused on a particular cyber entity, such as a Windows registry key, or an Email Message. Accordingly, each release of the CybOX language includes a particular set of Objects that are part of the release. The data model for each of these Objects is defined by its own specification that describes the context-specific classes and properties that compose the Object.

Any specific instance of an Object is represented utilizing the particular object properties data model within the general Object data model.
3 Data Model

3.1 WindowsTaskObjectType Class

The `WindowsTaskObjectType` class is intended to characterize Windows task scheduler tasks. See also: [http://msdn.microsoft.com/en-us/library/windows/desktop/aa381311(v=vs.85).aspx](http://msdn.microsoft.com/en-us/library/windows/desktop/aa381311(v=vs.85).aspx). The UML diagram corresponding to the `WindowsTaskObjectType` class is shown in Figure 3-1.
The property table of the `WindowsTaskObjectType` class is given in **Table 3-1**.

**Figure 3-1. UML diagram of the WindowsTaskObjectType class**

**Table 3-1. Properties of the WindowsTaskObjectType class**

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Multiplicity</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Field</td>
<td>Type</td>
<td>Max Occurrences</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>-------------------------------</td>
<td>-----------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Status</td>
<td>TaskStatusType</td>
<td>0..1</td>
<td>The Status property specifies the current status of the scheduled task. See also: <a href="http://msdn.microsoft.com/en-us/library/windows/desktop/aa381263(v=vs.85).aspx">http://msdn.microsoft.com/en-us/library/windows/desktop/aa381263(v=vs.85).aspx</a>.</td>
</tr>
<tr>
<td>Priority</td>
<td>TaskPriorityType</td>
<td>0..1</td>
<td>The Priority property specifies the priority of the scheduled task. This can either be a free-form string or one of the values in the TaskPriorityEnum enumeration. See also: <a href="http://msdn.microsoft.com/en-us/library/windows/desktop/aa381876(v=vs.85).aspx">http://msdn.microsoft.com/en-us/library/windows/desktop/aa381876(v=vs.85).aspx</a>.</td>
</tr>
<tr>
<td>Name</td>
<td>cyboxCommon: StringObjectPropertyType</td>
<td>0..1</td>
<td>The Name property specifies the image name for the task.</td>
</tr>
<tr>
<td>Application_Name</td>
<td>cyboxCommon: StringObjectPropertyType</td>
<td>0..1</td>
<td>The Application_Name property specifies the application name associated with the task.</td>
</tr>
<tr>
<td>Parameters</td>
<td>cyboxCommon: StringObjectPropertyType</td>
<td>0..1</td>
<td>The Parameters property specifies the command line parameters used to launch the scheduled task. See also: <a href="http://msdn.microsoft.com/en-us/library/windows/desktop/aa381875(v=vs.85).aspx">http://msdn.microsoft.com/en-us/library/windows/desktop/aa381875(v=vs.85).aspx</a>.</td>
</tr>
<tr>
<td>Flags</td>
<td>TaskFlagType</td>
<td>0..1</td>
<td>The Flags property specifies any flags that modify the behavior of the scheduled task. See also: <a href="http://msdn.microsoft.com/en-us/library/windows/desktop/aa381248(v=vs.85).aspx">http://msdn.microsoft.com/en-us/library/windows/desktop/aa381248(v=vs.85).aspx</a>.</td>
</tr>
<tr>
<td>Account_Name</td>
<td>cyboxCommon: StringObjectPropertyType</td>
<td>0..1</td>
<td>The Account_Name property specifies the name of the account used to run the scheduled task. See also: <a href="http://msdn.microsoft.com/en-us/library/windows/desktop/aa381228(v=vs.85).aspx">http://msdn.microsoft.com/en-us/library/windows/desktop/aa381228(v=vs.85).aspx</a>.</td>
</tr>
<tr>
<td>Account_Run_Level</td>
<td>cyboxCommon: StringObjectPropertyType</td>
<td>0..1</td>
<td>The Account_Run_Level property specifies the permission level of the account that the task will be run at.</td>
</tr>
<tr>
<td>Property</td>
<td>Type</td>
<td>Description</td>
<td></td>
</tr>
<tr>
<td>---------------------------</td>
<td>-----------------------------</td>
<td>------------------------------------------------------------------------------</td>
<td></td>
</tr>
<tr>
<td>Creation_Date</td>
<td>cyboxCommon: DateTimeObjectPropertyType</td>
<td>The Creation_Date property specifies the date and time that the task was registered. See also: <a href="http://msdn.microsoft.com/en-us/library/windows/desktop/aa382623(v=vs.85).aspx">http://msdn.microsoft.com/en-us/library/windows/desktop/aa382623(v=vs.85).aspx</a>.</td>
<td></td>
</tr>
<tr>
<td>Most_Recent_Run_Time</td>
<td>cyboxCommon: DateTimeObjectPropertyType</td>
<td>The Most_Recent_Run_Time property specifies the most recent run date/time of this scheduled task. See also: <a href="http://msdn.microsoft.com/en-us/library/windows/desktop/aa381254(v=vs.85).aspx">http://msdn.microsoft.com/en-us/library/windows/desktop/aa381254(v=vs.85).aspx</a>.</td>
<td></td>
</tr>
<tr>
<td>Action_List</td>
<td>TaskActionListType</td>
<td>The Action_List property specifies a list of actions to be performed by the scheduled task.</td>
<td></td>
</tr>
</tbody>
</table>
### 3.2 TriggerListType Class

The TriggerListType class specifies a set of triggers associated with the scheduled task.

The property table of the TriggerListType class is given in **Table 3-2**.

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Multiplicity</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Trigger</td>
<td>TriggerType</td>
<td>1..*</td>
<td>The Trigger property specifies a trigger associated with this scheduled task. See also: <a href="http://msdn.microsoft.com/en-us/library/windows/desktop/aa381264(v=vs.85).aspx">http://msdn.microsoft.com/en-us/library/windows/desktop/aa381264(v=vs.85).aspx</a>.</td>
</tr>
</tbody>
</table>

#### Table 3-2. Properties of the TriggerListType class
3.3 TriggerType Class

The TriggerType class characterizes task triggers. See also: http://msdn.microsoft.com/en-us/library/windows/desktop/aa383868(v=vs.85).aspx.

The property table of the TriggerType class is given in Table 3-3.

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Multiplicity</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>enabled</td>
<td>basicDataTypes:Boolean</td>
<td>0..1</td>
<td>The enabled property specifies whether the trigger is enabled.</td>
</tr>
<tr>
<td>Trigger_Begin</td>
<td>cyboxCommon: DateTimeObjectPropertyType</td>
<td>0..1</td>
<td>The Trigger_Begin property specifies the date/time that the trigger is activated.</td>
</tr>
<tr>
<td>Trigger_Delay</td>
<td>cyboxCommon: DurationObjectPropertyType</td>
<td>0..1</td>
<td>The Trigger_Delay property specifies the delay that takes place between when the task is registered and when the task is started.</td>
</tr>
<tr>
<td>Trigger_End</td>
<td>cyboxCommon: DateTimeObjectPropertyType</td>
<td>0..1</td>
<td>The Trigger_End property specifies the date/time that the trigger is deactivated.</td>
</tr>
<tr>
<td>Trigger_Frequency</td>
<td>TaskTriggerFrequencyType</td>
<td>0..1</td>
<td>The Trigger_Frequency property specifies the frequency at which the trigger repeats.</td>
</tr>
<tr>
<td>Trigger_Max_Run_Time</td>
<td>cyboxCommon: DurationObjectPropertyType</td>
<td>0..1</td>
<td>The Trigger_Max_Run_Time property specifies the maximum amount of time that the task launched by the trigger is allowed to run. See also: <a href="http://msdn.microsoft.com/en-us/library/windows/desktop/aa383868(v=vs.85).aspx">http://msdn.microsoft.com/en-us/library/windows/desktop/aa383868(v=vs.85).aspx</a>.</td>
</tr>
<tr>
<td>Trigger_Session_Change_Type</td>
<td>cyboxCommon:</td>
<td>0..1</td>
<td>The Trigger_Session_Change_Type property specifies the type of Terminal Server session change</td>
</tr>
</tbody>
</table>
StringObjectPropertyType

| Trigger_Type | TaskTriggerType | 0..1 | The Trigger_Type property specifies the type of the task trigger.

### 3.4 TaskActionListType Class

The TaskActionListType class specifies a list of task actions.

The property table of the TaskActionListType class is given in **Table 3-4**.

**Table 3-4. Properties of the TaskActionListType class**

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Multiplicity</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Action</td>
<td>TaskActionType</td>
<td>1..*</td>
<td>The Action property specifies the work items (actions) performed by a task. See also: <a href="http://msdn.microsoft.com/en-us/library/windows/desktop/aa383549(v=vs.85).aspx">http://msdn.microsoft.com/en-us/library/windows/desktop/aa383549(v=vs.85).aspx</a>.</td>
</tr>
</tbody>
</table>

### 3.5 TaskActionType Class

The TaskActionType class characterizes scheduled task actions.

The property table of the TaskActionType class is given in **Table 3-5**.

**Table 3-5. Properties of the TaskActionType class**

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Multiplicity</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Action_Type</td>
<td>0..1</td>
<td></td>
<td>The Action_Type property specifies the type of the action. See also: <a href="http://msdn.microsoft.com/en-us/library/windows/desktop/aa383549(v=vs.85).aspx">http://msdn.microsoft.com/en-us/library/windows/desktop/aa383549(v=vs.85).aspx</a>.</td>
</tr>
<tr>
<td>Action_ID</td>
<td>Description</td>
<td></td>
<td></td>
</tr>
<tr>
<td>-----------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
<td></td>
<td></td>
</tr>
<tr>
<td>TaskActionTypeType</td>
<td>The Action_ID property specifies the user-defined identifier for the action. This identifier is used by the Task Scheduler for logging purposes. See also: <a href="http://msdn.microsoft.com/en-us/library/windows/desktop/aa380590(v=vs.85).aspx">http://msdn.microsoft.com/en-us/library/windows/desktop/aa380590(v=vs.85).aspx</a>.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>cyboxCommon:</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>StringObjectPropertyType</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>0..1</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>IEmailAction</td>
<td>The IEmail_Action property specifies an action that sends an email, which in this context refers to actual email message sent. See also: <a href="http://msdn.microsoft.com/en-us/library/windows/desktop/aa380693(v=vs.85).aspx">http://msdn.microsoft.com/en-us/library/windows/desktop/aa380693(v=vs.85).aspx</a>.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>EmailMessageObj:</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>EmailMessageObjectType</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>0..1</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>IComHandlerAction</td>
<td>The IComHandlerAction property specifies an action that fires a handler.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>IComHandlerActionType</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>0..1</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>IExecActionType</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>0..1</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>IShowMessageAction</td>
<td>The IShowMessageAction property specifies an action that shows a message box when a task is activated. See also: <a href="http://msdn.microsoft.com/en-us/library/windows/desktop/aa381302(v=vs.85).aspx">http://msdn.microsoft.com/en-us/library/windows/desktop/aa381302(v=vs.85).aspx</a>.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>IShowMessageActionType</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>0..1</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### 3.6 IComHandlerActionType Class

The IComHandlerActionType class characterizes IComHandler actions.


The property table of the IComHandlerActionType class is given in Table 3-6.

| Table 3-6. Properties of the IComHandlerActionType class |
### 3.7 IExecActionType Class

The `IExecActionType` class characterizes IExec actions.


The property table of the `IExecActionType` class is given in Table 3-7.

#### Table 3-7. Properties of the `IExecActionType` class

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Multiplicity</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exec_Arguments</td>
<td><code>cyboxCommon: StringObjectPropertyType</code></td>
<td>0..1</td>
<td>The <code>Exec_Arguments</code> property specifies the arguments associated with the command-line operation launched by the action.</td>
</tr>
<tr>
<td>Exec_Program_Path</td>
<td><code>cyboxCommon: StringObjectPropertyType</code></td>
<td>0..1</td>
<td>The <code>Exec_Program_Path</code> property specifies the path to the executable file launched by the action.</td>
</tr>
<tr>
<td>Exec_Working_Directory</td>
<td><code>cyboxCommon: StringObjectPropertyType</code></td>
<td>0..1</td>
<td>The <code>Exec_Working_Directory</code> property specifies the directory that contains either the executable file or the files that are used by the executable file launched by the action.</td>
</tr>
</tbody>
</table>
### 3.8 IShowMessageActionType Class

The `IShowMessageActionType` class characterizes `IShowMessage` actions.


The property table of the `IShowMessageActionType` class is given in **Table 3-8**.

**Table 3-8. Properties of the IShowMessageActionType class**

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Multiplicity</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Show_Message_Body</td>
<td><code>cyboxCommon:StringObjectPropertyType</code></td>
<td>0..1</td>
<td>The <code>Show_Message_Body</code> property specifies the message text that is displayed in the body of the message box by the action.</td>
</tr>
<tr>
<td>Show_Message_Title</td>
<td><code>cyboxCommon:StringObjectPropertyType</code></td>
<td>0..1</td>
<td>The <code>Show_Message_Title</code> property specifies the title of the message box shown by the action.</td>
</tr>
</tbody>
</table>

### 3.9 TaskActionTypeType Data Type

The `TaskActionTypeType` data type characterizes the specific type of task action. Its core value SHOULD be a literal from the `TaskActionTypeEnum` enumeration. It extends the `BaseObjectPropertyType` data type, in order to permit complex (i.e., regular-expression based) specifications.

### 3.10 TaskFlagType Data Type

The `TaskFlagType` data type specifies the Windows Task flag type. Its core value SHOULD be a literal from the `TaskFlagEnum` enumeration. It extends the `BaseObjectPropertyType` data type, in order to permit complex (i.e., regular-expression based) specifications.
3.11 TaskPriorityType Data Type

The TaskPriorityType data type specifies the Windows Task priority type. Its core value SHOULD be a literal from the TaskPriorityEnum enumeration. It extends the BaseObjectPropertyType data type, in order to permit complex (i.e., regular-expression based) specifications.

3.12 TaskTriggerFrequencyType Data Type

The TaskTriggerFrequencyType data type specifies the Windows Task trigger frequency type. Its core value SHOULD be a literal from the TriggerFrequencyEnum enumeration. It extends the BaseObjectPropertyType data type, in order to permit complex (i.e., regular-expression based) specifications.

3.13 TaskTriggerType Data Type

The TaskTriggerType data type specifies the Windows Task trigger type. Its core value SHOULD be a literal from the TriggerTypeEnum enumeration. It extends the BaseObjectPropertyType data type, in order to permit complex (i.e., regular-expression based) specifications.

3.14 TaskStatusType Data Type

The TaskStatusType data type specifies the Windows Task state. Its core value SHOULD be a literal from the TaskStatusEnum enumeration. It extends the BaseObjectPropertyType data type, in order to permit complex (i.e., regular-expression based) specifications.

3.15 TaskActionTypeEnum Enumeration

The literals of the TaskActionTypeEnum enumeration are given in Table 3-9.

<table>
<thead>
<tr>
<th>Enumeration Literal</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TASK_ACTION_EXEC</td>
<td>This action performs a command-line operation. For example, the action could run a script, launch an executable, or, if the name of a document is provided, find its associated application and launch the application with the document.</td>
</tr>
<tr>
<td>TASK_ACTION_COM_HANDLER</td>
<td>This action fires a handler.</td>
</tr>
<tr>
<td>TASK_ACTION_SEND_EMAIL</td>
<td>This action sends an e-mail.</td>
</tr>
</tbody>
</table>
3.16 TaskPriorityEnum Enumeration
The literals of the TaskPriorityEnum enumeration are given in Table 3-10.

Table 3-10. Literals of the TaskPriorityEnum enumeration

<table>
<thead>
<tr>
<th>Enumeration Literal</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>HIGH_PRIORITY_CLASS</td>
<td>A priority class of high (1).</td>
</tr>
<tr>
<td>NORMAL_PRIORITY_CLASS</td>
<td>A priority class of normal (4-6).</td>
</tr>
<tr>
<td>IDLE_PRIORITY_CLASS</td>
<td>A priority class of idle (9-10).</td>
</tr>
<tr>
<td>REALTIME_PRIORITY_CLASS</td>
<td>A priority class of realtime (0).</td>
</tr>
<tr>
<td>ABOVE_NORMAL_PRIORITY_CLASS</td>
<td>A priority class of above normal (2-3).</td>
</tr>
<tr>
<td>BELOW_NORMAL_PRIORITY_CLASS</td>
<td>A priority class of below normal (7-8).</td>
</tr>
</tbody>
</table>

3.17 TriggerFrequencyEnum Enumeration
The literals of the TriggerFrequencyEnum enumeration are given in Table 3-11.

Also, see https://msdn.microsoft.com/en-us/library/windows/desktop/aa383620%28v=vs.85%29.aspx.

Table 3-11. Literals of the TriggerFrequencyEnum enumeration
### 3.18 TriggerTypeEnum Enumeration

The literals of the `TriggerTypeEnum` enumeration are given in Table 3-12.

<table>
<thead>
<tr>
<th>Enumeration Literal</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TASK_TIME_TRIGGER_ONCE</td>
<td>The trigger is set to run the task a single time.</td>
</tr>
<tr>
<td>TASK_EVENT_TRIGGER_ON_IDLE</td>
<td>The trigger is set to run the task if the system remains idle for the amount of time specified by the idle wait time of the task.</td>
</tr>
<tr>
<td>TASK_EVENT_TRIGGER_AT_SYSTEMSTART</td>
<td>The trigger is set to run the task at system startup.</td>
</tr>
<tr>
<td>TASK_EVENT_TRIGGER_AT_LOGON</td>
<td>The trigger is set to run the task when a user logs on.</td>
</tr>
<tr>
<td>TASK_TIME_TRIGGER_DAILY</td>
<td>The trigger is set to run the task on a daily interval.</td>
</tr>
<tr>
<td>TASK_TIME_TRIGGER_WEEKLY</td>
<td>The trigger is set to run the work item on specific days of a specific week of a specific month.</td>
</tr>
<tr>
<td>TASK_TIME_TRIGGER_MONTHLYDATE</td>
<td>The trigger is set to run the task on a specific day(s) of the month.</td>
</tr>
<tr>
<td>TASK_TIME_TRIGGER_MONTHLYDOW</td>
<td>The trigger is set to run the task on specific days, weeks, and months.</td>
</tr>
<tr>
<td><strong>Enumeration</strong></td>
<td><strong>Description</strong></td>
</tr>
<tr>
<td>-----------------------------------------</td>
<td>------------------------------------------------------</td>
</tr>
<tr>
<td>TASK_TRIGGER_EVENT</td>
<td>Triggers the task when a specific system event occurs.</td>
</tr>
<tr>
<td>TASK_TRIGGER_TIME</td>
<td>Triggers the task at a specific date and time.</td>
</tr>
<tr>
<td>TASK_TRIGGER_IDLE</td>
<td>Triggers the task when the computer enters an idle state.</td>
</tr>
<tr>
<td>TASK_TRIGGER_REGISTRATION</td>
<td>Triggers the task when the task is registered or updated.</td>
</tr>
<tr>
<td>TASK_TRIGGER_BOOT</td>
<td>Triggers the task when the system is booted.</td>
</tr>
<tr>
<td>TASK_TRIGGER_LOGON</td>
<td>Triggers the task when a user logs on.</td>
</tr>
<tr>
<td>TASK_TRIGGER_SESSION_STATE_CHANGE</td>
<td>Triggers the task when a Terminal Server session changes state.</td>
</tr>
</tbody>
</table>

### 3.19 TaskStatusEnum Enumeration

The literals of the TaskStatusEnum enumeration are given in Table 3-13.


<table>
<thead>
<tr>
<th>Enumeration Literal</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCHED_S_TASK_READY</td>
<td>The task is ready to run at its next scheduled time.</td>
</tr>
<tr>
<td>Error Code</td>
<td>Description</td>
</tr>
<tr>
<td>----------------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>SCHED_S_TASK_RUNNING</td>
<td>The task is currently running.</td>
</tr>
<tr>
<td>SCHED_S_TASK_NOT_SCHEDULED</td>
<td>One or more of the properties that are needed to run this task on a schedule have not been set.</td>
</tr>
<tr>
<td>SCHED_E_SERVICE_NOT_RUNNING</td>
<td>The Task Scheduler service is not running.</td>
</tr>
<tr>
<td>SCHED_E_UNSUPPORTED_ACCOUNT_OPTION</td>
<td>The task has been configured with an unsupported combination of account settings and run time options.</td>
</tr>
<tr>
<td>SCHED_E_UNKNOWN_OBJECT_VERSION</td>
<td>The task object version is either unsupported or invalid.</td>
</tr>
<tr>
<td>SCHED_E_NO_SECURITY_SERVICES</td>
<td>The Task Scheduler security services are available only on Windows NT.</td>
</tr>
<tr>
<td>SCHED_E_ACCOUNT_DBASE_CORRUPT</td>
<td>Corruption was detected in the Task Scheduler security database; the database has been reset.</td>
</tr>
<tr>
<td>SCHED_E_ACCOUNT_NAME_NOT_FOUND</td>
<td>Unable to establish existence of the account specified.</td>
</tr>
<tr>
<td>SCHED_E_ACCOUNT_INFORMATION_NOT_SET</td>
<td>No account information could be found in the Task Scheduler security database for the task indicated.</td>
</tr>
<tr>
<td>SCHED_E_INVALID_TASK</td>
<td>The object either is an invalid task object or is not a task object.</td>
</tr>
<tr>
<td>SCHED_E_CANNOT_OPEN_TASK</td>
<td>The task object could not be opened.</td>
</tr>
<tr>
<td>SCHED_E_SERVICE_NOT_INSTALLED</td>
<td>The Task Scheduler service is not installed on this computer.</td>
</tr>
<tr>
<td>SCHED_E_TASK_NOT_RUNNING</td>
<td>There is no running instance of the task.</td>
</tr>
<tr>
<td>Code</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>SCHED_E_TASK_NOT_READY</td>
<td>One or more of the properties required to run this task have not been set.</td>
</tr>
<tr>
<td>SCHED_E_TRIGGER_NOT_FOUND</td>
<td>A task's trigger is not found.</td>
</tr>
<tr>
<td>SCHED_S_EVENT_TRIGGER</td>
<td>Event triggers do not have set run times.</td>
</tr>
<tr>
<td>SCHED_S_TASK_NO_VALID_TRIGGERS</td>
<td>Either the task has no triggers or the existing triggers are disabled or not set.</td>
</tr>
<tr>
<td>SCHED_S_TASK_TERMINATED</td>
<td>The last run of the task was terminated by the user.</td>
</tr>
<tr>
<td>SCHED_S_TASK_NO_MORE_RUNS</td>
<td>There are no more runs scheduled for this task.</td>
</tr>
<tr>
<td>SCHED_S_TASK_HAS_NOT_RUN</td>
<td>The task has not been run. This value is returned whenever the task has not been run, even if the task is ready to be run at the next scheduled time or the task is a recurring task.</td>
</tr>
<tr>
<td>SCHED_S_TASK_DISABLED</td>
<td>The task will not run at the scheduled times because it has been disabled.</td>
</tr>
<tr>
<td>TASK_STATE_UNKNOWN</td>
<td>The state of the task is unknown.</td>
</tr>
<tr>
<td>TASK_STATE_QUEUELED</td>
<td>Instances of the task are queued.</td>
</tr>
</tbody>
</table>
4 Conformance

Implementations have discretion over which parts (components, properties, extensions, controlled vocabularies, etc.) of CybOX they implement (e.g., Observable/Object).

[1] Conformant implementations must conform to all normative structural specifications of the UML model or additional normative statements within this document that apply to the portions of CybOX they implement (e.g., implementers of the entire Observable class must conform to all normative structural specifications of the UML model regarding the Observable class or additional normative statements contained in the document that describes the Observable class).

[2] Conformant implementations are free to ignore normative structural specifications of the UML model or additional normative statements within this document that do not apply to the portions of CybOX they implement (e.g., non-implementers of any particular properties of the Observable class are free to ignore all normative structural specifications of the UML model regarding those properties of the Observable class or additional normative statements contained in the document that describes the Observable class).

The conformance section of this document is intentionally broad and attempts to reiterate what already exists in this document.
Appendix A. Acknowledgments

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The authors would also like to thank the larger CybOX Community for its input and help in reviewing this document.
## Appendix B. Revision History

<table>
<thead>
<tr>
<th>Revision</th>
<th>Date</th>
<th>Editor</th>
<th>Changes Made</th>
</tr>
</thead>
<tbody>
<tr>
<td>wd01</td>
<td>15 December 2015</td>
<td>Desiree Beck, Trey Darley, Ivan Kirillov, Rich Piazza</td>
<td>Initial transfer to OASIS template</td>
</tr>
</tbody>
</table>